



PacketFence Administration Guide

for version 3.6.1

PacketFence Administration Guide

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Table of Contents

About this Guide	1
Other sources of information	1
Introduction	2
Features	2
Network Integration	5
Components	6
System Requirements	7
Assumptions	7
Minimum Hardware Requirements	8
Operating System Requirements	8
Installation	9
OS Installation	9
Software Download	11
Software Installation	11
Configuration	13
First Step	13
Web-based Administration Interface	14
Global configuration file (pf.conf)	14
Apache Configuration	15
SELinux	15
Authentication (flat file, LDAP/AD, RADIUS)	15
Network Devices Definition (switches.conf)	17
Default VLAN assignment	20
Inline enforcement configuration	21
Hybrid mode	21
DHCP and DNS Server Configuration (networks.conf)	22
Production DHCP access	23
Routed Networks	25
FreeRADIUS Configuration	28
Starting PacketFence Services	32
Log files	33
Configuration by example	34
Assumptions	34
Network Interfaces	35
Switch Setup	36
switches.conf	37
pf.conf	38
networks.conf	40
Inline enforcement specifics	41
Optional components	42
Blocking malicious activities with violations	42
Conformity Scan	46
RADIUS Accounting	48
Oinkmaster	49
Floating Network Devices	50
Guest management	52
Statement of Health (SoH)	56
Apple wireless profile provisioning	58
SNMP traps limit	58
Billing engine	59
Portal profiles	60

OAuth2 Authentication	61
Gaming devices registration	62
Operating System Best Practices	64
Iptables	64
Log Rotations	64
Logrotate (recommended)	64
Log4perl	64
High availability	65
Performance optimization	72
MySQL optimizations	72
Captive portal optimizations	75
Frequently Asked Questions	76
Technical introduction to VLAN enforcement	77
Introduction	77
VLAN assignment techniques	77
More on SNMP traps VLAN isolation	78
Technical introduction to Inline enforcement	81
Introduction	81
Device configuration	81
Access control	81
Limitations	81
Technical introduction to Hybrid enforcement	83
Introduction	83
Device configuration	83
More on VoIP Integration	84
CDP and LLDP are your friend	84
VoIP and VLAN assignment techniques	84
What if CDP/LLDP feature is missing	85
Additional Information	86
Commercial Support and Contact Information	87
GNU Free Documentation License	88
A. Administration Tools	89
pfcmd	89
pfcmd_vlan	91
Web Admin GUI	93
B. Manual FreeRADIUS 2 configuration	94
Configuration	94
Optional: Wired or Wireless 802.1X configuration	95
C. Legacy FreeRADIUS 1.x configuration	97
FreeRADIUS 1.x Configuration	97
Tests	100
Debug	100

About this Guide

This guide will walk you through the installation and the day to day administration of the PacketFence solution.

The latest version of this guide is available at <http://www.packetfence.org/documentation/>

Other sources of information

Network Devices Configuration Guide

Covers switch, controllers and access points configuration.

Developers Guide

Covers captive portal customization, VLAN management customization and instructions for supporting new hardware.

NEWS

Covers noteworthy features, improvements and bugfixes by release.

UPGRADE

Covers compatibility related changes, manual instructions and general notes about upgrading.

ChangeLog

Covers all changes to the source code.

These files are included in the package and release tarballs.

Introduction

PacketFence is a fully supported, trusted, Free and Open Source network access control (NAC) system. Boosting an impressive feature set including a captive-portal for registration and remediation, centralized wired and wireless management, 802.1X support, layer-2 isolation of problematic devices, integration with the Snort/Suricata IDS and the Nessus vulnerability scanner; PacketFence can be used to effectively secure networks - from small to very large heterogeneous networks.

Features

Out of band (VLAN Enforcement)

PacketFence's operation is completely out of band when using VLAN enforcement which allows the solution to scale geographically and to be more resilient to failures.

In Band (Inline Enforcement)

PacketFence can also be configured to be in-band, especially when you have non-manageable network switches or access points. PacketFence can also work with both VLAN and Inline enforcement activated for maximum scalability and security while allowing older hardware to still be secured using Inline enforcement.

Hybrid support (Inline Enforcement with RADIUS support)

PacketFence can also be configured as hybrid, if you have a manageable device that supports 802.1x and/or mac-auth. This feature can be enabled using a RADIUS attribute (MAC address, SSID, port) or using full inline mode on the equipment.

Voice over IP (VoIP) support

Also called IP Telephony (IPT), VoIP is fully supported (even in heterogeneous environments) for multiple switch vendors (Cisco, Edge-Core, HP, LinkSys, Nortel Networks and many more).

802.1X

802.1X wireless and wired is supported through a [FreeRADIUS](#) module.

Wireless integration

PacketFence integrates perfectly with wireless networks through a [FreeRADIUS](#)

	<p>module. This allows you to secure your wired and wireless networks the same way using the same user database and using the same captive portal, providing a consistent user experience. Mixing Access Points (AP) vendors and Wireless Controllers is supported.</p>
Registration	<p>PacketFence supports an optional registration mechanism similar to "captive portal" solutions. Contrary to most captive portal solutions, PacketFence remembers users who previously registered and will automatically give them access without another authentication. Of course, this is configurable. An Acceptable Use Policy can be specified such that users cannot enable network access without first accepting it.</p>
Detection of abnormal network activities	<p>Abnormal network activities (computer virus, worms, spyware, traffic denied by establishment policy, etc.) can be detected using local and remote Snort or Suricata sensors. Beyond simple detection, PacketFence layers its own alerting and suppression mechanism on each alert type. A set of configurable actions for each violation is available to administrators.</p>
Proactive vulnerability scans	<p>Either Nessus or OpenVAS vulnerability scans can be performed upon registration, scheduled or on an ad-hoc basis. PacketFence correlates the scan engine vulnerability ID's of each scan to the violation configuration, returning content specific web pages about which vulnerability the host may have.</p>
Isolation of problematic devices	<p>PacketFence supports several isolation techniques, including VLAN isolation with VoIP support (even in heterogeneous environments) for multiple switch vendors.</p>
Remediation through a captive portal	<p>Once trapped, all network traffic is terminated by the PacketFence system. Based on the node's current status (unregistered, open violation, etc), the user is redirected to the appropriate URL. In the case of a violation, the user will be presented with instructions for the particular situation he/she is in reducing costly help desk intervention.</p>
Command-line and Web-based management	<p>Web-based and command-line interfaces for all management tasks.</p>

Guest Access

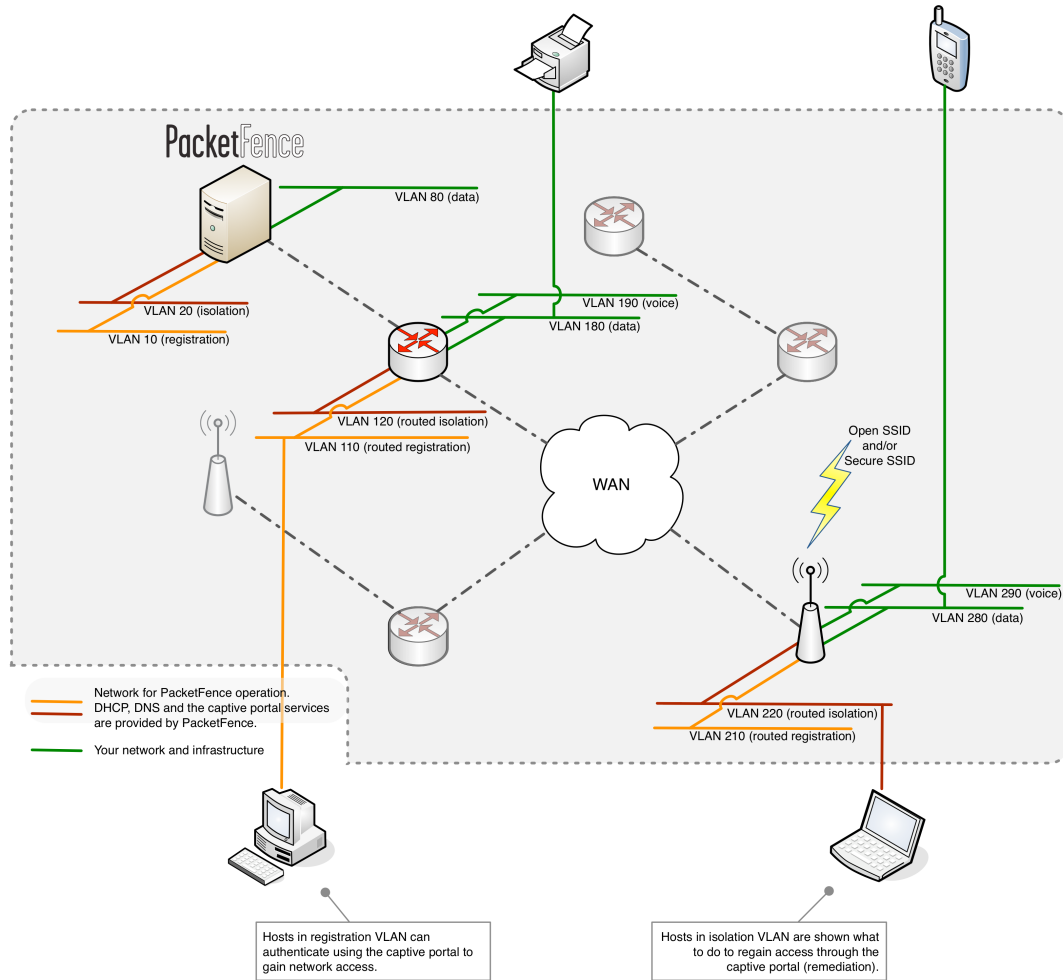
PacketFence supports a special guest VLAN out of the box. You configure your network so that the guest VLAN only goes out to the Internet and the registration VLAN and the captive portal are the components used to explain to the guest how to register for access and how his access works. This is usually branded by the organization offering the access. Several means of registering guests are possible. PacketFence does also support guest access bulk creations and imports.

Gaming devices registration

A registered user can access a special Web page to register a gaming device of his own. This registration process will require login from the user and then will register gaming devices with pre-approved MAC OUI into a configurable category.

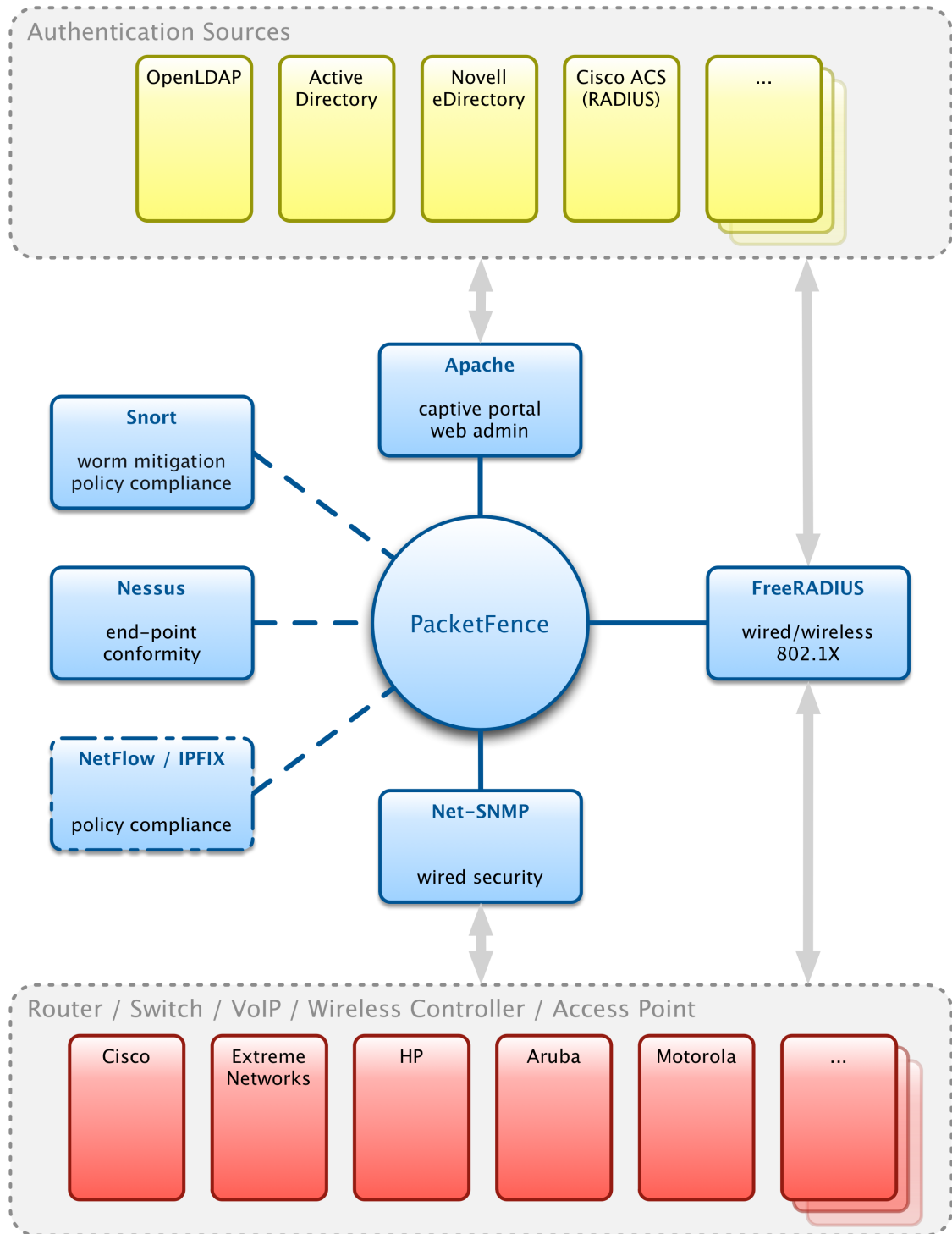
PacketFence is developed by a community of developers located mainly in North America. More information can be found at <http://www.packetfence.org>.

Network Integration



VLAN enforcement is pictured in the above diagram. Inline enforcement should be seen as a simple flat network where PacketFence acts as a firewall / gateway.

Components



System Requirements

Assumptions

PacketFence reuses many components in an infrastructure. Thus, it requires the following ones:

- Database server (MySQL)
- Web server (Apache)

Depending on your setup you may have to install additional components like:

- DHCP server (ISC DHCP)
- DNS server (BIND)
- RADIUS server (FreeRADIUS)
- NIDS (Snort/Suricata)

In this guide, we assume that all those components are running on the same server (i.e., "localhost" or "127.0.0.1") that PacketFence will be installed on.

Good understanding of those underlying component and GNU/Linux is required to install PacketFence. If you miss some of those required components, please refer to the appropriate documentation and proceed with the installation of these requirements before continuing with this guide.

The following table provides recommendations for the required components, together with version numbers :

MySQL server	MySQL 4.1 or 5.1
Web server	Apache 2.2
DHCP server	DHCP 3
DNS server	BIND 9
RADIUS server	FreeRADIUS 2.1.12
Snort	Snort 2.8 or 2.9
Suricata	Suricata 1.x

More recent versions of the software mentioned above can also be used.

Minimum Hardware Requirements

The following provides a list of server hardware recommendations:

- Intel or AMD CPU 3 GHz
- 2048 MB of RAM
- 20 GB of disk space (RAID 1 recommended)
- 1 Network card

- +1 for high-availability

- +1 for intrusion detection

Operating System Requirements

PacketFence supports the following operating systems on the i386 or x86_64 architectures:

- Red Hat Enterprise Linux 5.x/6.x Server
- Community ENTERprise Operating System (CentOS) 5.x/6.x

Make sure that you can install additional packages from your standard distribution. For example, if you are using Red Hat Enterprise Linux, you have to be subscribed to the Red Hat Network before continuing with the PacketFence software installation.

Other distributions such as Debian, Fedora and Gentoo are known to work but this document doesn't cover them.

Services start-up

PacketFence takes care of handling the operation of the following services:

- Web server (httpd)
- DHCP server (dhcpd)
- DNS server (named)
- FreeRADIUS server (radiusd)
- Snort/Suricata Network IDS (snort/suricata)
- Firewall (iptables)

Make sure that all the other services are automatically started by your operating system!

Installation

This section will guide you through the installation of PacketFence together with its dependencies.

OS Installation

Install your distribution with minimal installation and no additional packages. Then:

- Enable Firewall
- Disable SELinux

Make sure your system is up to date and your yum or apt-get database is updated. On a RHEL-based system, do:

```
yum update
```

On a Debian-based system, do:

```
apt-get update  
apt-get upgrade
```

RedHat-based systems



Note

Includes CentOS and Scientific Linux. Both i386 and x86_64 architectures supported.

Several third party repositories are required to pull all the proper PacketFence dependencies:

- [Reporforge](#), also previously known as rpmforge
- [EPEL](#), Extra Packages for Enterprise Linux
- [OpenFusion](#)

Install the proper repositories in yum so it can directly lookup for packages:

For RHEL 5.x / CentOS 5.x.

```
# rpm -Uvh http://pkgs.repoforge.org/rpmforge-release/rpmforge-
release-0.5.2-2.el5.rf.`uname -i`.rpm
# rpm -Uvh http://download.fedoraproject.org/pub/epel/5/`uname -i`/epel-
release-5-4.noarch.rpm
# rpm -Uvh http://repo.openfusion.net/centos5-`uname -i`/openfusion-
release-0.6.2-1.of.el5.noarch.rpm
```

For RHEL 6.x / CentOS 6.x.

```
# rpm -Uvh http://pkgs.repoforge.org/rpmforge-release/rpmforge-
release-0.5.2-2.el6.rf.`uname -m`.rpm
# rpm -Uvh http://download.fedoraproject.org/pub/epel/6/`uname -i`/epel-
release-6-8.noarch.rpm
# rpm -Uvh http://repo.openfusion.net/centos6-`uname -i`/openfusion-
release-0.6.2-1.of.el6.noarch.rpm
```

Then disable these repositories by default. Under `/etc/yum.repos.d/` edit `rpmforge.repo`, `epel.repo` and `openfusion.repo` and set `enabled` to `0` under every section like this:

```
enabled = 0
```

Under RHEL 5.x / Centos 5.x, you must exclude packages from rpmforge repository edit `/etc/yum.repos.d/rpmforge.repo` and add on the section `[rpmforge]` the line:

```
exclude = perl-PathTools*,perl-File-Spec*
```

Under RHEL 6.x / Centos 6.x, you must exclude `perl-Apache-Test` from rpmforge and openfusion repository.

Edit `/etc/yum.repos.d/rpmforge.repo` and add on the section `[rpmforge]` the line:

```
exclude = perl-Apache-Test*
```

Edit `/etc/yum.repos.d/openfusion.repo` and add on the section `[of]` the line:

```
exclude = perl-Apache-Test*
```

RHEL 6.x



Note

These are extra steps are required for RHEL 6 systems only. Derivatives such as CentOS or Scientific Linux don't need to take the extra steps.

RedHat Enterprise Linux users need to take an additional setup step. If you are not using the RHN Subscription Management from RedHat you need to enable the optional channel by running the following as root:

```
rhnc-channel --add --channel=rhel-`uname -m`-server-optional-6
```

RedHat doesn't seem to provide perl-Net-Telnet perl-XML-Simple perl-SOAP-Lite packages. PacketFence needs it so we will install it from the rpmforge-extras repository now:

```
yum install perl-Net-Telnet perl-XML-Simple perl-SOAP-Lite --enablerepo=rpmforge-extras,rpmforge
```

Debian Squeeze

All the PacketFence dependencies are available through the official Debian repository.

Software Download

Starting with 1.8.5, PacketFence is now providing an RPM repository for RHEL / CentOS instead of a single RPM file.

For Debian squeeze, starting with 3.4.0, PacketFence is now providing a Debian package repository.

This repository contains all required dependencies to install PacketFence. This provides numerous advantages:

- easy installation
- everything is packaged as RPM (no more CPAN hassle)
- easy upgrade

Software Installation

For RHEL / CentOS:

In order to use the repository, just create a file named `/etc/yum.repos.d/PacketFence.repo` with the following content:

```
[PacketFence]
name=PacketFence Repository
baseurl=http://inverse.ca/downloads/PacketFence/RHEL$releasever/$basearch
gpgcheck=0
enabled=0
```



Note

Under RHEL 5.x / Centos 5.x, you must exclude packages from PacketFence repository edit `/etc/yum.repos.d/PacketFence.repo` and add on the section `[PacketFence]` the line:


```
exclude = perl-HTML-FormHandler*
```

Once the repository is defined, you can install PacketFence with all its dependencies, and the required external services (DNS server, database server, DHCP server, RADIUS server) using:

```
yum groupinstall --enablerepo=PacketFence,epel,rpmforge,of Packetfence-complete
```

Or, if you prefer, to install only the core PacketFence without all the external services, you can use:

```
yum install --enablerepo=PacketFence,epel,rpmforge,of packetfence
```

For Debian squeeze:

In order to use the repository, just create a file named `/etc/apt/sources.list.d/packetfence.list` with the following content:

```
deb http://inverse.ca/downloads/PacketFence/debian squeeze squeeze
```

Once the repository is defined, you can install PacketFence with all its dependencies, and the required external services (DNS server, Database server, DHCP server, RADIUS server) using:

```
sudo apt-key adv --keyserver keys.gnupg.net --recv-key 0x810273C4
sudo apt-get update
sudo apt-get install packetfence
```

In order to use ipset in inline mode, you must install two new dependencies and compile kernel modules:

```
sudo apt-get install xtables-addons-source xtables-addons-common
sudo module-assistant auto-install xtables-addons
```

Configuration

In this section, you'll learn how to configure PacketFence. PacketFence will use MySQL, Apache, ISC DHCP, ISC DNS, iptables and FreeRADIUS. As previously mentioned, we assume that those components run on the same server on which PacketFence is being installed.

First Step

The first step after installing the necessary packages is the configuration step. PacketFence provides an helpful and detailed web-based configurator.

Like mentioned at the end of the packages installation, fire up a web browser and go to http://@ip_packetfence:1444/configurator. From there, the configuration process is splitted in six (6) distinctive steps, after which you'll have a working PacketFence setup.

- Step 1: Enforcement technique. You'll choose either VLAN enforcement, inline enforcement or both;
- Step 2: Network configuration. You'll be able to configure the network interfaces of the system as well as assigning the correct interfaces for each of the required types of the chosen enforcement technique(s);
- Step 3: Database configuration. This step will create the PacketFence database and populate it with the correct structure. A MySQL user will also be created and assigned to the newly created database;
- Step 4: General configuration. You will need to configure some of the basic PacketFence configuration parameters;
- Step 5: Administrative user. This step will ask you to create an administrative user that will be able to access the web-based administration interface once the services are functionals;
- Step 6: Let's do this! See the status of your configuration and start your new NAC!



Note

Keep in mind that the resulting PacketFence configuration will be located in `/usr/local/pf/conf/pf.conf` and `/usr/local/pf/conf/networks.conf` and it can always be adjusted by hand afterward.

Web-based Administration Interface

PacketFence provides a web-based administration interface for easy configuration and operational management. In order to access the interface you need to create an administrator and a web services account.

You need to encrypt the new password in the `admin.conf` file with `htpasswd`:

```
htpasswd -d /usr/local/pf/conf/admin.conf admin
```

Then enter the new password twice.

Then again for webservice:

```
htpasswd -d /usr/local/pf/conf/admin.conf webservice
```

Then enter the new password twice. Use a very strong password. You will never have to enter it more than once.

Once PacketFence is started, administration interface is available at: <https://<hostname>:1443/>

Global configuration file (pf.conf)

The `/usr/local/pf/conf/pf.conf` file contains the PacketFence general configuration. For example, this is the place where we inform PacketFence it will work in VLAN isolation mode.

All the default parameters and their descriptions are stored in `/usr/local/pf/conf/pf.conf.defaults`.

In order to override a default parameter, define it and set it in `pf.conf`.

`/usr/local/pf/conf/documentation.conf` holds the complete list of all available parameters.

All of these parameters are also accessible through the Web Administration interface under the Configuration tab.

Captive Portal

Important parameters to configure regarding the captive portal are the following:

`redirecturl` under `[trapping]`

For some browsers, is it preferable to redirect the user to a specific URL instead of the URL the user originally intended to visit. For these browsers, the URL defined in `redirecturl` will be the one where the user will be redirected. Affected browsers are Firefox 3 and later.

`network_detection_ip` under `[captive_portal]`

This IP is used as the web server who hosts the `common/network-access-detection.gif` which is used to detect if network access was enabled. It cannot be a domain name since it is used in registration or quarantine where DNS is black-holed. It is recommended that you allow your users to reach your PacketFence server and put your LAN's PacketFence IP. By default we will make this reach PacketFence's website as an easier and more accessible solution.

Apache Configuration

The PacketFence configuration for Apache is located in `/usr/local/pf/conf/httpd.conf`.

Upon PacketFence installation, a default configuration file is created which is suitable for most configurations. SSL is enabled by default to secure access.

If you used the `installer.pl` script, you should have self-signed SSL certificates in `/usr/local/pf/conf/ssl` (`server.key` and `server.crt`). Those certificates can be replaced anytime by your 3rd-party or existing wildcard certificate without problems. Please note that the CN (Common Name) needs to be the same as the one defined in the PacketFence configuration file (`pf.conf`).

SELinux

Even if this feature may be wanted by some organizations, PacketFence will not run properly if SELinux is set to enforced. You will need to explicitly disable it in the `/etc/selinux/config` file.

Authentication (flat file, LDAP/AD, RADIUS)

PacketFence can authenticate users that register devices via the captive-portal using various methods. Among them are a flat file, an LDAP (or Active Directory) server or a RADIUS server.

Other authentication techniques are also available. Check the modules under `/usr/local/pf/conf/authentication/` to see what is available.

Flat file

By default, PacketFence looks into `/usr/local/pf/conf/user.conf` to find users allowed to register devices. If you want to use a different file, edit `/usr/local/pf/conf/authentication/local.pm` and change the following parameter:

```
my $passwdFile = '/usr/local/pf/conf/user.conf';
```

You need to encrypt the password of each user with `htpasswd` like this:

```
htpasswd -d /usr/local/pf/conf/user.conf newuser
```

LDAP / Active Directory (AD)

Edit `/usr/local/pf/conf/authentication/ldap.pm` and make the necessary changes to the following parameters :

```
my $LDAPUserBase = "ou=People,dc=domain,dc=org";
my $LDAPUserKey = "uid";
my $LDAPUserScope = "one";
my $LDAPBindDN = "cn=ldapuser,dc=domain,dc=org";
my $LDAPBindPassword = "password";
my $LDAPServer = "127.0.0.1";
```

RADIUS

Edit `/usr/local/pf/conf/authentication/radius.pm` and make the necessary changes to the following parameters:

```
my $RadiusServer = 'localhost';
my $RadiusSecret = 'testing123';
```

Selecting an Authentication Method

To configure authentication set the `[registration].auth` option in `/usr/local/pf/conf/pf.conf`:

```
auth=local,ldap,radius
```

If more than one method are specified, PacketFence will display a pull-down list to allow users to select the preferred authentication method.

The authentication method name displayed in the drop-down is controlled by the `$name` variable in the authentication module (located in `conf/authentication/`). Feel free to modify the names to fit your organization's need.

Default Authentication Method

Authentication method selected as the default in the captive portal drop-down. Only useful if you have more than one authentication method (in `registration.auth`). Named `[registration].default_auth` in the configuration file.

Network Devices Definition (`switches.conf`)

This section applies only for VLAN enforcement. Users planning to do inline enforcement only can skip this section.

PacketFence needs to know which switches, access points or controllers it manages, their type and configuration. All this information is stored in `/usr/local/pf/conf/switches.conf`. You can modify the configuration directly in the `switches.conf` file or you can do it in the Web Administration panel under Configuration → Switches.

This files contains a default section including:

- List of VLANs managed by PacketFence
- Default SNMP read/write communities for the switches
- Default working mode (see note about working mode below)

and a switch section for each switch (managed by PacketFence) including:

- Switch IP
- Switch vendor/type
- Switch uplink ports (trunks and non-managed ports)
- per-switch re-definition of the VLANs (if required)



Note

`switches.conf` is loaded at startup. A restart is required when changes are made to this file.

Working modes

There are three different working modes:

Testing	<code>pfsetvlan</code> writes in the log files what it would normally do, but it doesn't do anything.
Registration	<code>pfsetvlan</code> automatically-register all MAC addresses seen on the switch ports. As in testing mode, no VLAN changes are done.
Production	<code>pfsetvlan</code> sends the SNMP writes to change the VLAN on the switch ports.

SNMP v1, v2c and v3

PacketFence uses SNMP to communicate with most switches. Starting with 1.8, PacketFence now supports SNMP v3. You can use SNMP v3 for communication in both directions: from the switch to PacketFence and from PacketFence to the switch.

From PacketFence to a switch

Edit the switch config file (`/usr/local/pf/conf/switches.conf`) and set the following parameters:

```
SNMPVersion = 3
SNMPUserNameRead = readUser
SNMPAuthProtocolRead = MD5
SNMPAuthPasswordRead = authpwdread
SNMPPrivProtocolRead = AES
SNMPPrivPasswordRead = privpwdread
SNMPUserNameWrite = writeUser
SNMPAuthProtocolWrite = MD5
SNMPAuthPasswordWrite = authpwdwrite
SNMPPrivProtocolWrite = AES
SNMPPrivPasswordWrite = privpwdwrite
```

From a switch to PacketFence

Edit the switch config file (`/usr/local/pf/conf/switches.conf`) and set the following parameters:

```
SNMPVersionTrap = 3
SNMPUserNameTrap = readUser
SNMPAuthProtocolTrap = MD5
SNMPAuthPasswordTrap = authpwdread
SNMPPrivProtocolTrap = AES
SNMPPrivPasswordTrap = privpwdread
```

Switch Configuration

Here is a switch configuration example in order to enable SNMP v3 in both directions on a Cisco Switch.

```
snmp-server engineID local AA5ED139B81D4A328D18ACD1
snmp-server group readGroup v3 priv
snmp-server group writeGroup v3 priv read v1default write v1default
snmp-server user readUser readGroup v3 auth md5 authpwdread priv aes 128
privpwdread
snmp-server user writeUser writeGroup v3 auth md5 authpwdwrite priv aes 128
privpwdwrite
snmp-server enable traps port-security
snmp-server enable traps port-security trap-rate 1
snmp-server host 192.168.0.50 version 3 priv readUser port-security
```

Command-Line Interface: Telnet and SSH



Warning

Privilege detection is disabled in the current PacketFence version due to some issues (see [#1370](#)). So make sure that the `cliUser` and `cliPwd` you provide always get you into a privileged mode (except for Trapeze hardware).

PacketFence needs sometimes to establish an interactive command-line session with a switch. This can be done using Telnet. Starting with 1.8, you can now use SSH. In order to do so, edit the switch config file (`/usr/local/pf/conf/switches.conf`) and set the following parameters:

```
cliTransport = SSH (or Telnet)
cliUser = admin
cliPwd = admin_pwd
cliEnablePwd =
```

It can also be done through the Web Administration Interface under Configuration > Switches.

Web Services Interface

PacketFence sometimes needs to establish a dialog with the Web Services capabilities of a switch. In order to do so, edit the switch config file (`/usr/local/pf/conf/switches.conf`) and set the following parameters:

```
wsTransport = http (or https)
wsUser = admin
wsPwd = admin_pwd
```



Note

As of PacketFence 1.9.1 few switches require Web Services configuration in order to work. It can also be done through the Web Administration Interface under Configuration > Switches.

Radius Secret

For certain authentication mechanism, such as 802.1X or MAC Authentication, the RADIUS server needs to have the network device in its client list. As of PacketFence 3.0, we now use a database backend to store the RADIUS client information. In order to do so, edit the switch config file (`/usr/local/pf/conf/switches.conf`) and set the following parameters:

```
radiusSecret= secretPassPhrase
```

Also, starting with PacketFence 3.1, the RADIUS secret is required for our support of RADIUS Dynamic Authentication (Change of authorization or Disconnect) as defined in RFC3576.

Role-based enforcement support

Some network devices support the assignment of a specific set of rules (firewall or ACLs) to a user. The idea is that these rules can be a lot more precise to control what a user can or cannot do compared to VLAN which have a larger network management overhead.

Starting with PacketFence 3.3, we now support assigning roles on devices that supports it. The current role assignment strategy is to assign it along with the VLAN (that may change in the future). A special category to role assignment must be configured in the switch configuration file (`/usr/local/pf/conf/switches.conf`) as described below:

The current format (which will change in the future) is the following:

```
Format:
<category_name1>=<controller_role1>;<category_name2>=<controller_role2>;...
```

And you assign it to the global roles parameter or the per-switch one. For example:

```
roles=admin=full-access;engineering=full-access;sales=little-access
```

Would return the `full-access` role to the nodes categorized as `admin` or `engineering` and the role `little-access` to nodes categorized as `sales`.



Caution

Make sure that the roles are properly defined on the network devices prior to assigning roles!

Default VLAN assignment

This section applies only for VLAN enforcement. Users planning to do inline enforcement only can skip this section.

The default VLAN assignment technique used in PacketFence is a per-switch one. The correct default VLAN for a given MAC is the `normalVlan` variable of the switch where the MAC is connected or the `[default]` `normalVlan` if the switch doesn't specify a `normalVlan`.

This allows you to do easy per-building VLAN segmentation.

If you need more flexibility (per SSID, per node category, etc.) take a look at the FAQ entry [Custom VLAN assignment behavior](#) available online.

Inline enforcement configuration

This section applies only for Inline enforcement. Users planning to do VLAN enforcement only can skip this section.

Introduced in PacketFence 3.0, inline enforcement is a very convenient method of performing access control on older network hardware who is not capable of doing VLAN enforcement or who is not compatible with PacketFence. This technique is covered in details in the ["Technical introduction to Inline enforcement" section](#).

An important configuration parameter to have in mind when configuring inline enforcement is that the DNS reached by this users should be your actual production DNS server. The next section shows you how to configure the proper inline interface and it is there that you should refer to the proper production DNS.

Introduced in PacketFence 3.6, under debian squeeze and RHEL6/Centos 6, inline enforcement uses ipset to mark nodes as registered, unregistered and isolated. It is also now possible to use multiple inline interfaces, a node registered on the first inline interface is mark with is couple ip:mac, so when the node try to register on an other inline interface PacketFence detect that the node is already registered on the first VLAN. It is also possible to enable inline.should_reauth_on_vlan_change to force user to reauthenticate when they change VLAN. ipset also provides a better reponse time under inline enforcement and now we just have to wait 10s after the registration to access to internet.

Introduced in PacketFence 3.6, the outgoing interface should be specified by adding in pf.conf the option interfaceSNAT in inline section. It is a comma limited list of network interfaces like etho,etho.100. It's also possible to specify a network that will be routed instead of using NAT by adding in conf/networks.conf an option nat=no under one or more network section.

Another important setting is the gateway statement. Since it this the only way to get the PacketFence server inline interface ip address, it is mandatory to set it to this ip (which is supposed to be the same as in the ip statement of the inline interface in conf/pf.conf) .

Hybrid mode

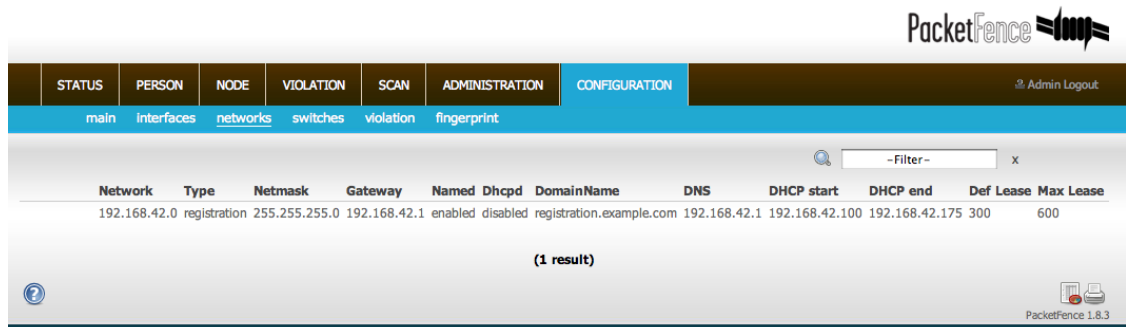
This section applies for hybrid support for the manageable devices that support 802.1x or mac-auth.

Introduced in PacketFence 3.6, hybrid enforcement is a mix method that offers the use of inline enforcement mode with VLAN enforcement mode on the same device. This technique is covered in details in the ["Technical introduction to Hybrid enforcement" section](#)

DHCP and DNS Server Configuration (networks.conf)

PacketFence automatically generates the DHCP and DNS configuration files for Registration, Isolation and Inline VLANs. This is done when executing the configurator script (see the [First Step section](#)).

These networks informations are accessible through the GUI in Administration **Networks:**



Network	Type	Netmask	Gateway	Named	Dhcpd	DomainName	DNS	DHCP start	DHCP end	Def Lease	Max Lease
192.168.42.0	registration	255.255.255.0	192.168.42.1	enabled	disabled	registration.example.com	192.168.42.1	192.168.42.100	192.168.42.175	300	600

(1 result)

network

Network subnet

netmask

Network mask

gateway

PacketFence IP address in this network

next_hop

Used only with routed networks; IP address of the router in this network (This is used to locally create static routes to the routed networks). See the [Routed Networks section](#))

domain-name

DNS name

dns

PacketFence IP address in this network. In inline type, set it to a valid DNS production server

dhcp_start

Starting IP address of the DHCP scope

dhcp_end

Ending IP address of the DHCP scope

dhcp_default_lease_time

Default DHCP lease time

dhcp_max_lease_time

Maximum DHCP lease time

type

vlan-registration or vlan-isolation or inline

named

Is PacketFence the DNS for this network ? (Enabled/Disabled) set it to enabled

dhcpd

Is PacketFence the DHCP server for this network ? (Enabled/Disabled) set it to enabled

nat	Is PacketFence route or NAT the traffic for this network ? (yes/no) NAT enabled by default, set to no to route
-----	--

When starting PacketFence generates the DHCP and DNS configuration files by reading the information provided in `networks.conf`:

The DHCP configuration file is written to `var/conf/dhcpd.conf` using `conf/dhcpd.conf` as a template.

The DNS configuration files are generated this way:

- `var/conf/named.conf` generated from `conf/named.conf`
- `var/named/named-inline.ca` generated from `conf/named-inline.ca`
- `var/named/named-isolation.ca` generated from `conf/named-isolation.ca`
- `var/named/named-registration.ca` generated from `conf/named-registration.ca`

Since PacketFence 3.0, the DNS zone files are automatically populated. Simply ensure that the information are right in the generated config files (`var/named/named-inline.ca`, `var/named/named-isolation.ca` and `var/named/named-registration.ca`).

Production DHCP access

In order to perform all of its access control duties, PacketFence needs to be able to map MAC addresses into IP addresses.

For all the networks/VLANs where you want PacketFence to have the ability to isolate a node or to have IP information about nodes, you will need to perform one of the techniques below.

Also note that this doesn't need to be done for the registration, isolation VLANs and inline interfaces since PacketFence acts as the DHCP server in these networks.

IP Helpers (recommended)

If you are already using IP Helpers for your production DHCP in your production VLANs this approach is the simplest one and the one that works the best.

Add PacketFence's management IP address as the last `ip helper-address` statement in your network equipment. At this point PacketFence will receive a copy of all DHCP requests for that VLAN and will record what IP were distributed to what node using a `pfdhcp listener` daemon.

By default no DHCP Server should be running on that interface where you are sending the requests. This is by design otherwise PacketFence would reply to the DHCP requests which would be a bad thing.

Obtain a copy of the DHCP traffic

Get a copy of all the DHCP Traffic to a dedicated physical interface in the PacketFence server and run `pfdhcp listener` on that interface. It will involve configuring your switch properly to perform port

mirroring (aka network span) and adding in PacketFence the proper interface statement at the operating system level and in `pf.conf`.

`/etc/sysconfig/network-scripts/ifcfg-eth2:`

```
DEVICE=eth2
ONBOOT=yes
BOOTPROTO=none
```

Add to `pf.conf`: (IPs are not important they are there only so that PacketFence will start)

```
[interface eth2]
mask=255.255.255.0
type=dhcp-listener
gateway=192.168.1.5
ip=192.168.1.1
```

Restart PacketFence and you should be good to go.

Interface in every VLAN

Because DHCP traffic is broadcast traffic, an alternative for small networks with few local VLANs is to put a VLAN interface for every VLAN on the PacketFence server and have a `pfdhcplistener` listen on that VLAN interface.

On the network side you need to make sure that the VLAN truly reaches all the way from your client to your DHCP infrastructure up to the PacketFence server.

On the PacketFence side, first you need an operating system VLAN interface like the one below. Stored in `/etc/sysconfig/network-scripts/ifcfg-eth0.1010:`

```
# Engineering VLAN
DEVICE=eth0.1010
ONBOOT=yes
BOOTPROTO=static
IPADDR=10.0.101.4
NETMASK=255.255.255.0
VLAN=yes
```

Then you need to specify in `pf.conf` that you are interested in that VLAN's DHCP by setting `type` to `dhcp-listener`.

```
[interface eth0.1010]
mask=255.255.255.0
type=dhcp-listener
gateway=10.0.101.1
ip=10.0.101.4
```

Repeat the above for all your production VLANs then restart PacketFence.

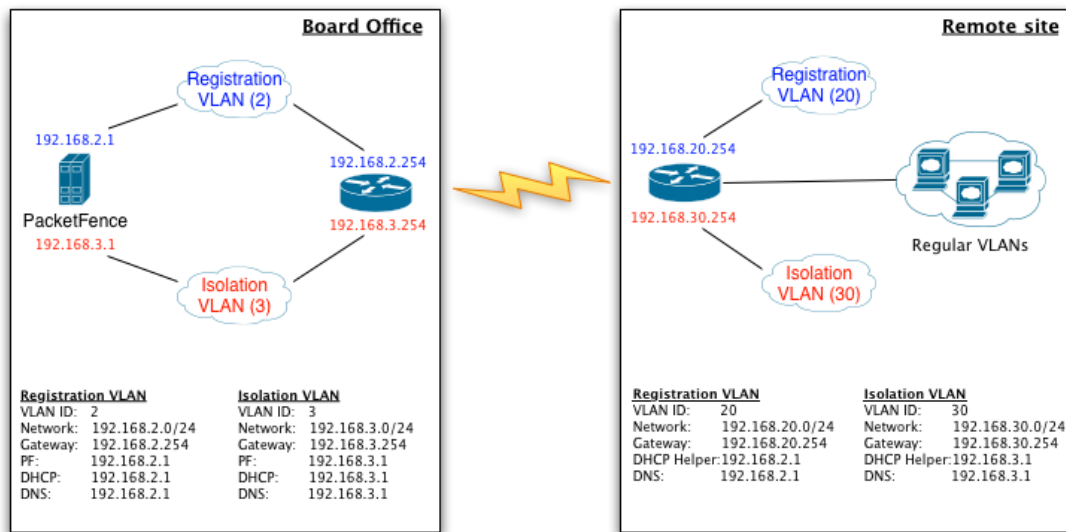
Host production DHCP on PacketFence

It's an option. Just modify `conf/dhcpd.conf` so that it will host your production DHCP properly and make sure that a `pfdhcplistener` runs on the same interface where production DHCP runs. However, please note that this is NOT recommended. See [this ticket](#) to see why.

Routed Networks

If your isolation and registration networks are not locally-reachable (at layer 2) on the network, but routed to the PacketFence server, you'll have to let the PacketFence server know this. PacketFence can even provide DHCP and DNS in these routed networks and provides an easy to use configuration interface.

PacketFence Setup with Routed VLANs



For `dhcpd`, make sure that the clients DHCP requests are correctly forwarded (IP Helpers in the remote routers) to the PacketFence server. Then make sure you followed the instructions in the [DHCP and DNS Server Configuration \(networks.conf\)](#) for your locally accessible network.

If we consider the network architecture illustrated in the above schema, `conf/pf.conf` will include the local registration and isolation interfaces only.

```
[interface eth0.2]
enforcement=vlan
ip=192.168.2.1
type=internal
mask=255.255.255.0
```

```
[interface eth0.3]
enforcement=vlan
ip=192.168.3.1
type=internal
mask=255.255.255.0
```



Note

PacketFence will not start unless you have at least one *internal* interface, so you need to create local registration and isolation VLANs even if you don't intend to use them. Also, the *internal* interfaces are the only ones on which dhcpd listens, so the remote registration and isolation subnets need to point their DHCP helper-address to those particular IPs.

Then you need to provide the routed networks information to PacketFence. You can do it through the GUI in Administration → Networks (or in `conf/networks.conf`).

`conf/networks.conf` will look like this:

```
[192.168.2.0]
netmask=255.255.255.0
gateway=192.168.2.1
next_hop=
domain-name=registration.example.com
dns=192.168.2.1
dhcp_start=192.168.2.10
dhcp_end=192.168.2.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-registration
named=enabled
dhcpd=enabled
```

```
[192.168.3.0]
netmask=255.255.255.0
gateway=192.168.3.1
next_hop=
domain-name=isolation.example.com
dns=192.168.3.1
dhcp_start=192.168.3.10
dhcp_end=192.168.3.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-isolation
named=enabled
dhcpd=enabled
```

```
[192.168.20.0]
netmask=255.255.255.0
gateway=192.168.20.254
next_hop=192.168.2.254
domain-name=registration.example.com
dns=192.168.2.1
dhcp_start=192.168.20.10
dhcp_end=192.168.20.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-registration
named=enabled
dhcpd=enabled
```

```
[192.168.30.0]
netmask=255.255.255.0
gateway=192.168.30.254
next_hop=192.168.3.254
domain-name=isolation.example.com
dns=192.168.3.1
dhcp_start=192.168.30.10
dhcp_end=192.168.30.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-isolation
named=enabled
dhcpd=enabled
```

DHCP clients on the registration and isolation networks receive the PF server IP as their DNS server (`dns=x.x.x.x`), and PF spoofs DNS responses to force clients via the portal. However, clients could manually configure their DNS settings to escape the portal. To prevent this you will need to apply an ACL on the access router nearest the clients, permitting access only to the PF server and local DHCP broadcast traffic.

For example, for the VLAN 20 remote registration network:

```
ip access-list extended PF_REGISTRATION
 permit ip any host 192.168.2.1
 permit udp any any eq 67
 deny ip any any log
interface vlan 20
 ip address 192.168.20.254 255.255.255.0
 ip helper-address 192.168.2.1
 ip access-group PF_REGISTRATION in
```

If your edge switches support *vlan-isolation* you can also apply the ACL there. This has the advantage of preventing machines in isolation from attempting to attack each other.

FreeRADIUS Configuration

This section presents the FreeRADIUS configuration steps. In some occasions, a RADIUS server is mandatory in order to give access to the network. For example, the usage of WPA2-Enterprise (Wireless 802.1X), MAC authentication and Wired 802.1X all requires a RADIUS server to authenticate the users and the devices, and then to push the proper VLAN to the network equipment. We strongly recommend that you install FreeRADIUS even if you plan not to use the feature now.

In /usr/local/pf/raddb/packetfence.pm

Make sure to set the required configuration parameters on top of the file. Set the password to the account previously created under the [Web-based Administration Interface section](#).

```
# FreeRADIUS to PacketFence communications (SOAP Server settings)
WS_USER    => 'webservice',
WS_PASS    => 'password',
```

Option 1: Authentication against Active Directory (AD)

Replace /usr/local/pf/raddb/modules/mschap with the following configuration:

```
mschap {
    use_mppe = yes
    require_encryption = yes
    require_strong = yes
    with_ntdomain_hack = yes
    ntlm_auth = "/usr/bin/ntlm_auth --request-nt-key --username=%{%{Stripped-
User-Name}:-%{mschap:User-Name:-None}} --challenge=%{mschap:Challenge:-00} --nt-
response=%{mschap:NT-Response:-00}"
}
```

Samba / Kerberos / Winbind

Install SAMBA. You can either use the sources or use the package for your OS. For CentOS, you can use:



Caution

These are for CentOS 5 on the x86_64 architecture. Make sure to change the packages fetched based on your OS. Additionally newer versions could be made available and the site doesn't keep the previous versions so you might need to update the versions accordingly.

```
wget ftp://ftp.sernet.de/pub/samba/3.5/centos/5/x86_64/  
samba3-3.5.14-44.el5.x86_64.rpm  
wget ftp://ftp.sernet.de/pub/samba/3.5/centos/5/x86_64/samba3-  
client-3.5.14-44.el5.x86_64.rpm  
wget ftp://ftp.sernet.de/pub/samba/3.5/centos/5/x86_64/samba3-  
utils-3.5.14-44.el5.x86_64.rpm  
wget ftp://ftp.sernet.de/pub/samba/3.5/centos/5/x86_64/samba3-  
winbind-3.5.14-44.el5.x86_64.rpm  
wget ftp://ftp.sernet.de/pub/samba/3.5/centos/5/x86_64/  
libwbclient0-3.5.14-44.el5.x86_64.rpm  
  
yum install ./samba*.rpm ./libwbclient0*.rpm --nogpgcheck
```

For Debian:
apt-get install samba winbind krb5-user



Note

If you have Windows 7 PCs in your network, you need to use SAMBA version 3.5.0 (or greater)

When done with the samba install, you need to modify `/etc/krb5.conf`. Here is an example for the `DOMAIN.NET` domain:

```

[logging]
default = FILE:/var/log/krb5libs.log
kdc = FILE:/var/log/krb5kdc.log
admin_server = FILE:/var/log/kadmind.log

[libdefaults]
default_realm = DOMAIN.NET
dns_lookup_realm = false
dns_lookup_kdc = false
ticket_lifetime = 24h
forwardable = yes

[realms]
DOMAIN.NET = {
    kdc = adserver.domain.net:88
    admin_server = adserver.domain.net:749
    default_domain = domain.net
}
[domain_realm]
.domain.net = DOMAIN.NET
domain.net = DOMAIN.NET

[appdefaults]
pam = {
    debug = false
    ticket_lifetime = 36000
    renew_lifetime = 36000
    forwardable = true
    krb4_convert = false
}

```

Next, edit `/etc/samba/smb.conf`. Again, here is an example for our DOMAIN.NET:

```

[global]
workgroup = DOMAIN
server string = pf_server_name
interfaces = 192.168.1.2/24
security = ADS
passdb backend = tdbsam
realm = DOMAIN.NET
encrypt passwords = yes
winbind use default domain = yes
client NTLMv2 auth = yes
preferred master = no
load printers = no
cups options = raw
idmap uid = 10000-45000
idmap gid = 10000-45000
log level = 1 winbind:5 auth:3

```

Issue a `kinit` and `klist` in order to get and verify the Kerberos token:


```
# radtest dd9999 Abcd1234 localhost:18120 12 testing123
Sending Access-Request of id 74 to 127.0.0.1 port 18120
  User-Name = "dd9999"
  User-Password = "Abcd1234"
  NAS-IP-Address = 255.255.255.255
  NAS-Port = 12
rad_recv: Access-Accept packet from host 127.0.0.1:18120, id=74, length=20
```

Debug

First, check the FreeRADIUS logs. Depending on your PacketFence version this changed.

3.5 or greater	See <code>/usr/local/pf/logs/radius.log</code> .
Between 3.4.1 and 3.2.0	See <code>/var/log/radius/radius.log</code> .
3.2.0 or earlier	Check the syslog (<code>/var/log/messages</code> or <code>/var/log/syslog</code>).

If this didn't help, run FreeRADIUS in debug mode. To do so, start it using the following command:

```
# radiusd -X -d /usr/local/pf/raddb
```

Additionally there is a `raddebug` tool that can extract debug logs from a running FreeRADIUS daemon. Starting with version 3.5.0 PacketFence's FreeRADIUS is preconfigured with such support.

In order to have an output from `raddebug`, you need to either:

- Make sure user `pf` has a shell in `/etc/passwd`, add `/usr/sbin` to `PATH` (`export PATH=/usr/sbin:$PATH`) and execute `raddebug` as `pf`
- Run `raddebug` as root (less secure!)

Now you can run `raddebug` easily:

```
raddebug -t 300 -d /usr/local/pf/raddb
```

The above will output FreeRADIUS' debug logs for 5 minutes. See `man raddebug` for all the options.

Starting PacketFence Services

Once PacketFence is fully installed and configured, start the services using the following command :

```
service packetfence start
```

You may verify using the `chkconfig` command that the PacketFence service is automatically started at boot time.

Log files

Here are the most important PacketFence log files:

<code>/usr/local/pf/logs/packetfence.log</code>	PacketFence Core Log
<code>/usr/local/pf/logs/access_log</code>	Apache - Captive Portal Access Log
<code>/usr/local/pf/logs/error_log</code>	Apache - Captive Portal Error Log
<code>/usr/local/pf/logs/admin_access_log</code>	Apache - Web Admin/Services Access Log
<code>/usr/local/pf/logs/admin_error_log</code>	Apache - Web Admin/Services Error Log
<code>/usr/local/pf/logs/admin_debug_log</code>	Apache - Web Admin Debug Log

There are other log files in `/usr/local/pf/logs/` that could be relevant depending on what issue you are experiencing. Make sure you take a look at them.

The logging system's configuration file is `/usr/local/pf/conf/log.conf`. It contains the configuration for the `packetfence.log` file (`Log: :Log4Per1`) and you normally don't need to modify it.

Starting with 3.0, you can see logs file in the Web Administration under Administration Logs.

Configuration by example

Here is an end-to-end sample configuration of PacketFence in "Hybrid" mode (VLAN mode and Inline mode at the same time).

Assumptions

Throughout this configuration example we use the following assumptions for our network infrastructure:

- There are two different types of manageable switches in our network: Cisco Catalyst 2900XL and Cisco Catalyst 2960, and one unmanageable device.
- VLAN 1 is the "regular" VLAN
- VLAN 2 is the registration VLAN (unregistered devices will be put in this VLAN)
- VLAN 3 is the isolation VLAN (isolated devices will be put in this VLAN)
- VLANs 2 and 3 are spanned throughout the network
- VLAN 4 is the MAC detection VLAN (void VLAN)
- VLAN 4 must be defined on all the switches that do not support port-security (in our example Catalyst 2900XL do not support port-security with static MAC address). No need to put it in the trunk port.
- VLAN 5 is the inline VLAN (In-Band, for unmanageable devices)
- We want to isolate computers using Limewire (peer-to-peer software)
- We use Snort as NIDS
- The traffic monitored by Snort is spanned on eth1
- The DHCP server on the PacketFence box that will take care of IP address distribution in VLANs 2, 3 and 5
- The DNS server on the PacketFence box that will take care of domain resolution in VLANs 2 and 3

The network setup looks like this:

VLAN ID	VLAN Name	Subnet	Gateway	PacketFence Address
1	Normal	192.168.1.0/24	192.168.1.1	192.168.1.5
2	Registration	192.168.2.0/24	192.168.2.1	192.168.2.1
3	Isolation	192.168.3.0/24	192.168.3.1	192.168.3.1
4	Mac Detection			
5	Inline	192.168.5.0/24	192.168.5.1	192.168.5.1
100	Voice			

Network Interfaces

Here are the NICs startup scripts on PacketFence.

/etc/sysconfig/network-scripts/ifcfg-eth0:

```
DEVICE=eth0
BROADCAST=192.168.1.255
IPADDR=192.168.1.5
NETMASK=255.255.255.0
NETWORK=192.168.1.0
ONBOOT=yes
TYPE=Ethernet
```

/etc/sysconfig/network-scripts/ifcfg-eth0.2:

```
DEVICE=eth0.2
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.2.1
NETMASK=255.255.255.0
VLAN=yes
```

/etc/sysconfig/network-scripts/ifcfg-eth0.3:

```
DEVICE=eth0.3
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.3.1
NETMASK=255.255.255.0
VLAN=yes
```

/etc/sysconfig/network-scripts/ifcfg-eth0.5:

```
DEVICE=eth0.5
ONBOOT=yes
BOOTPROTO=static
IPADDR=192.168.5.1
NETMASK=255.255.255.0
VLAN=yes
```

/etc/sysconfig/network-scripts/ifcfg-eth1. This NIC is used for the mirror of the traffic monitored by Snort.


```
DEVICE=eth1
ONBOOT=yes
BOOTPROTO=none
```

Trap receiver

PacketFence uses `snmptrapd` as the trap receiver. It stores the community name used by the switch to send traps in the switch config file (`/usr/local/pf/conf/switches.conf`):

```
[default]
SNMPCommunityTrap = public
```

Switch Setup

In our example, we enable `linkUp/linkDown` on a Cisco 2900LX and Port Security on a Cisco Catalyst 2960. Please consult the [Network Devices Configuration Guide](#) for the complete list of supported switches and configuration instructions.

linkUp/linkDown + MAC Notification

On the 2900XL.

global setup

```
snmp-server enable traps snmp linkdown linkup
snmp-server enable traps mac-notification
snmp-server host 192.168.1.5 trap version 2c public snmp mac-notification
mac-address-table notification interval 0
mac-address-table notification
mac-address-table aging-time 3600
```

on each interface

```
switchport mode access
switchport access vlan 4
snmp trap mac-notification added
```

Port Security

On the 2960.

global setup

```
snmp-server enable traps port-security
snmp-server enable traps port-security trap-rate 1
snmp-server host 192.168.1.5 version 2c public port-security
```

On each interface, you need to initialize the port security by authorizing a fake MAC address with the following commands

```
switchport access vlan 4
switchport port-security
switchport port-security maximum 2
switchport port-security maximum 1 vlan access
switchport port-security violation restrict
switchport port-security mac-address 0200.0000.00xx
```

where xx stands for the interface index.



Note

Don't forget to update the startup-config.

switches.conf



Note

You can use the Web Administration interface instead of performing the configuration in the flat files.

Here is the `/usr/local/pf/conf/switches.conf` file for our setup. See [Network Device Definition](#) for more information about the content of this file.

```
[default]
SNMPCommunityRead = public
SNMPCommunityWrite = private
SNMPCommunityTrap = public
SNMPVersion = 1
vlans = 1,2,3,4,10
normalVlan = 1
registrationVlan = 2
isolationVlan = 3
macDetectionVlan = 4
VoIPEnabled = no

[192.168.1.100]
type = Cisco::Catalyst_2900XL
mode = production
uplink = 24

[192.168.1.101]
type = Cisco::Catalyst_2960
mode = production
uplink = 25
normalVlan = 10
radiusSecret=useStrongerSecret
```

If you want to have a different read/write communities name for each switch, declare it in each switch section.

pf.conf

Here is the `/usr/local/pf/conf/pf.conf` file for our setup. For more information about `pf.conf` see [Global configuration file \(pf.conf\) section](#).

```
[general]
domain=yourdomain.org
#Put your External/Infra DNS servers here
dnsservers=4.2.2.2,4.2.2.1
dhcpservers=192.168.2.1,192.168.3.1,192.168.5.1

[trapping]
registration=enabled
detection=enabled
range=192.168.2.0/24,192.168.3.0/24,192.168.5.0/24

[registration]
auth=ldap

[interface eth0]
mask=255.255.255.0
type=management
gateway=192.168.1.1
ip=192.168.1.5

[interface eth0.2]
mask=255.255.255.0
type=internal
enforcement=vlan
gateway=192.168.2.1
ip=192.168.2.1

[interface eth0.3]
mask=255.255.255.0
type=internal
enforcement=vlan
gateway=192.168.3.1
ip=192.168.3.1

[interface eth0.5]
mask=255.255.255.0
type=internal
enforcement=inline
gateway=192.168.5.1
ip=192.168.5.1

[interface eth1]
mask=255.255.255.0
type=monitor
gateway=192.168.1.5
ip=192.168.1.1
```

networks.conf

Here is the `/usr/local/pf/conf/networks.conf` file for our setup. For more information about `networks.conf` see [DHCP and DNS Server configuration](#).

```
[192.168.2.0]
netmask=255.255.255.0
gateway=192.168.2.1
next_hop=192.168.2.254
domain-name=registration.example.com
dns=192.168.2.1
dhcp_start=192.168.2.10
dhcp_end=192.168.2.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-registration
named=enabled
dhcpd=enabled

[192.168.3.0]
netmask=255.255.255.0
gateway=192.168.3.1
next_hop=192.168.3.254
domain-name=isolation.example.com
dns=192.168.3.1
dhcp_start=192.168.3.10
dhcp_end=192.168.3.200
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=vlan-isolation
named=enabled
dhcpd=enabled

[192.168.5.0]
netmask=255.255.255.0
gateway=192.168.5.1
next_hop=
domain-name=inline.example.com
dns=4.2.2.2,4.2.2.1
dhcp_start=192.168.5.10
dhcp_end=192.168.5.254
dhcp_default_lease_time=300
dhcp_max_lease_time=600
type=inline
named=enabled
dhcpd=enabled
```

Inline enforcement specifics

To see another important optional parameter that can be altered to do inline enforcement see the [Inline enforcement configuration section](#).

In order to have the inline mode properly working, you need to enable IP forwarding on your servers. To do it permanently, look in the `/etc/sysctl.conf`, and set the following line:

```
# Controls IP packet forwarding
net.ipv4.ip_forward = 1
```

Save the file, and issue a `sysctl -p` to update the OS config.

Optional components

Blocking malicious activities with violations

Policy violations allow you to restrict client system access based on violations of certain policies. For example, if you do not allow P2P type traffic on your network, and you are running the appropriate software to detect it and trigger a violation for a given client, PacketFence will give that client a "blocked" page which can be customized to your wishes.

In order to be able to block malicious activities, you need to install and configure the SNORT or Suricata IDS to talk with PacketFence.

Snort

Installation

The installation procedure is quite simple for SNORT. We maintain a working version on the PacketFence repository. To install it, simply run the following command:

```
yum install snort
```

Configuration

PacketFence provides a basic `snort.conf` template that you may need to edit depending of the Snort version. The file is located in `/usr/local/pf/conf`. It is rarely necessary to change anything in that file to make Snort work and trap alerts. DO NOT edit the `snort.conf` located in `/usr/local/pf/var/conf`, all the modification will be destroyed on each PacketFence restart.

Suricata

Installation

Since the suricata IDS is not packaged with the distros (except maybe Fedora, which we do not officially support), you need to build it the "old" way.

The OISF provides a really well written how-to for that. It's available here: <https://redmine.openinfosecfoundation.org/projects/suricata/wiki/CentOS5>

Configuration

PacketFence will provide you with a basic `suricata.yaml` that you can modify to suit your own needs. The file is located in `/usr/local/pf/conf`.

Violations

In order to make PacketFence react to the Snort alerts, you need to explicitly tell the software to do so. Otherwise, the alerts will be discarded. This is quite simple to accomplish. In fact, you need to create a violation and add the Snort alert SID in the trigger section of a Violation.

PacketFence policy violations are controlled using the `/usr/local/pf/conf/violations.conf` configuration file. The violation format is as follows:

```
[1234]
desc=Your Violation Description
priority=8
url=/content/index.php?template=<template>
redirect_url=/proxies/tools/stinger.exe
enable=Y
trigger=Detect::2200032,Scan::11808
actions=email,log,trap
vlan=isolationVlan
whitelisted_categories=
```

[1234]	The violation ID. Any integer except 1200000-120099 which is reserved for required administration violations.
desc	single line description of violation
priority	Range 1-10, with 1 the highest priority and 10 the lowest. Higher priority violations will be addressed first if a host has more than one.
url	HTML URL the host will be redirected to while in violation. This is usually a local URL of the form <code>/content/index.php?template=...</code> where <code>...</code> is the name of the remediation template to show to the user. Full URLs like http://myportal.com/violation1234/ are also supported if <code>passthrough=proxy</code> is set under [trapping]. In that case, the Captive Portal will do reverse proxying to the specified URL.



Caution

Great care should be taken when using this feature because any resource outside the specified path will fail to load.

redirect_url	The user is redirected to this URL after he re-enabled his network access on the remediation page.
enable	If <code>enable</code> is set to <code>N</code> , this violation is disabled and no additional violations of this type will be added.
trigger	Method to reference external detection methods such as Detect (SNORT), Nessus, OpenVAS, OS (DHCP Fingerprint Detection), USERAGENT (Browser signature), VENDORMAC (MAC address class), etc. Trigger is formatted as follows <code>type::ID`</code> . in this example <code>2000032</code> is the snort id and <code>11808</code> is the Nessus plugin number. The Snort ID does NOT have to match the violation ID.

actions	This is the list of actions that will be executed on a violation addition. The actions can be:	
	log	Log a message to the file specified in [alerting].log
	email	Email the address specified in [alerting].emailaddr, using [alerting].smtpserver. Multiple emailaddr can be sperated by comma.
	trap	Isolate the host and place them in violation. It opens a violation and leaves it open. If trap is not there, a violation is opened and then automatically closed.
	winpopup	send a windows popup message. You need to configure [alerting].winserver, [alerting].netbiosname in pf.conf when using this option.
	external	execute an external command, specified in [paths].externalapi.
	close	close the violation ID specified in the vclose field.
vlan	Destination VLAN where PacketFence should put the client when a violation of this type is open. The VLAN value can be:	
	isolationVlan	Isolation VLAN as specified in switches.conf. This is the recommended value for most violation types.
	registrationVlan	Registration VLAN as specified in switches.conf.
	normalVlan	Normal VLAN as specified in switches.conf. Note: It is preferable not to trap than to trap and put in normal VLAN. Make sure you understand what you are doing.
whitelisted_categories	Notes: A category listed in whitelisted_categories won't be affected by a violation of this type. Format is a comma separated list of category names.	

Also included in violation.conf is the defaults section. The defaults section will set a default value for every violation in the configuration. If a configuration value is not specified in the specific ID, the default will be used:

```
[defaults]
priority=4
max_enable=3
actions=email,log
auto_enable=Y
enable=N
grace=120m
window=0
vclose=
button_text=Enable Network
snort_rules=local.rules,bleeding-attack_response.rules,bleeding-
exploit.rules,bleeding-p2p.rules,bleeding-scan.rules,bleeding-virus.rules
vlan=isolationVlan
whitelisted_categories=
```

max_enable	Number of times a host will be able to try and self remediate before they are locked out and have to call the help desk. This is useful for users who just <i>click through</i> violation pages.
auto_enable	Specifies if a host can self remediate the violation (enable network button) or if they can not and must call the help desk.
grace	Amount of time before the violation can reoccur. This is useful to allow hosts time (in the example 2 minutes) to download tools to fix their issue, or shutoff their peer-to-peer application.
window	Amount of time before a violation will be closed automatically. Instead of allowing people to reactivate the network, you may want to open a violation for a defined amount of time instead. You can use the allowed time modifiers or the dynamic keyword. Note that the dynamic keyword only works for accounting violations. Dynamic will open the violation according to the time you set in the accounting violation (ie. You have an accounting violation for 10GB/month. If you bust the bandwidth after 3 days, the violation will open and the release date will be set for the last day of the current month.)
vclose	When selecting the "close" action, triggering the violation will close the one you select in the vclose field. This is an experimental workflow for Mobile Device Management (MDM).
button_text	Text displayed on the violation form to hosts.
snort_rules	The Snort rules file is the administrators responsibility. Please change this to point to your violation rules file(s). If you do not specify a full path, the default is /usr/local/pf/conf/snort. If you need to include more than one file, just separate each filename with a comma.



Note

violations.conf is loaded at startup. A restart is required when changes are made to this file.

Example violation

In our example we want to isolate people using Limewire. Here we assume Snort is installed and configured to send alerts to PacketFence. Now we need to configure PacketFence isolation.

Enable Limewire violation in `/usr/local/pf/conf/violations.conf` and configure it to trap.

```
[2001808]
desc=P2P (Limewire)
priority=8
url=/content/index.php?template=p2p
actions=log,trap
enable=Y
max_enable=1
trigger=Detect::2001808
```

Conformity Scan

PacketFence supports either Nessus or OpenVAS as a scanning engine for conformity scan.

Installation

Nessus

Please visit <http://www.nessus.org/download/> to download and install the Nessus package for your operating system. You will also need to register for the HomeFeed (or the ProfessionalFeed) in order to get the plugins.

After you installed Nessus, follow the Nessus documentation for the configuration of the Nessus Server, and to create a user for PacketFence.

OpenVAS

Please visit http://www.openvas.org/install-packages.html#openvas4_centos_atomic to configure the correct repository to be able to install the latest OpenVAS scanning engine.

Once installed, please make sure to follow the instructions to correctly configure the scanning engine and create a scan configuration that will fit your needs. You'll also need to create a user for PacketFence to be able to communicate with the server.

It is important to get the correct scan config ID and NBE report format ID to populate the parameters in the PacketFence configuration file. The easiest way to get these IDs is by downloading both of the scan configuration and report format from the OpenVAS web gui and retrieve the IDs in the filenames.

For example `report-format-f5c2a364-47d2-4700-b21d-0a7693daddab.xml` gives report format ID `f5c2a364-47d2-4700-b21d-0a7693daddab`.

Configuration

In order for the conformity scan to correctly work with PacketFence (communication and generate violations inside PacketFence), you must configure two sections:

pf.conf

Adjust the settings in the scan section like the following: Don't hesitate to refer to the documentation.conf file for any help on these parameters and which of them to configure.

Using Nessus:

```
[scan]
engine=nessus
host=127.0.0.1
nessus_clientpolicy=basic-policy
pass=nessusUserPassword
registration=enabled
user=nessusUsername
```

Of course the basic-policy must exist on the nessus server. If you want to use a different nessus policy by category you have to adjust the settings like the following (if the policy doesn't exist, PacketFence will use the default policy defined by nessus_clientpolicy):

```
[nessus_category_policy]
guest=guest_policy
wifi=wifi_policy
```

A node who is register like a guest will be scanned by the guest_policy , etc ...

Using OpenVAS:

```
[scan]
engine=openvas
host=127.0.0.1
openvas_configid=openvasScanConfigId
openvas_reportformatid=openvasNBERReportFormatId
pass=openvasUserPassword
registration=enabled
user=openvasUsername
```

violations.conf

You need to create a new violation section and have to specify:

Using Nessus:

```
trigger=Nessus::<violationId>
```

Using OpenVAS:

```
trigger=OpenVAS::<violationId>
```

Where `violationId` is either the ID of the Nessus plugin or the OID of the OpenVAS plugin to check for. Once you have finished the configuration, you need to reload the violation related database contents using:

```
$ pfcmd reload violations
```



Note

Violations will trigger if the plugin is higher than a low severity vulnerability.

Scan on registration

To perform a system scan before giving access to a host on the network you need to enable the `scan.registration` parameter in `pf.conf`.

It is also recommended to adjust `scan.duration` to reflect how long the scan takes. A progress bar of this duration will be shown to the user while he is waiting. By default, we set this variable to 60s.

Hosting Nessus / OpenVAS remotely

Because of the CPU intensive nature of an automated vulnerability assessment, we recommend that it is hosted on a separate server for large environments. To do so, a couple of things are required:

- PacketFence needs to be able to communicate to the server on the port specified by the vulnerability engine used
- The scanning server need to be able to access the targets. In other words, registration VLAN access is required if scan on registration is enabled.

If you are using the OpenVAS scanning engine:

- The scanning server need to be able to reach PacketFence's Admin interface (on port 1443 by default) by its DNS entry. Otherwise PacketFence won't be notified of completed scans.
- You must have a valid SSL certificate on your PacketFence server

If you are using the Nessus scanning engine:

- You just have to change the host value by the Nessus server IP.

RADIUS Accounting

RADIUS Accounting is usually used by ISPs to bill clients. In PacketFence, we are able to use this information to determine if the node is still connected, how much time it has been connected, and how much bandwidth the user consumed.

Violations

Since PacketFence 3.2, it is possible to add violations to limit bandwidth abuse. The format of the trigger is very simple:

```
Accounting::[DIRECTION][LIMIT][INTERVAL(optional)]
```

Let's explain each chunk properly:

- **DIRECTION:** You can either set a limit to inbound(IN), outbound(OUT), or total(TOT) bandwidth
- **LIMIT:** You can set a number of bytes(B), kilobytes(KB), megabytes(MB), gigabytes(GB), or petabytes(PB)
- **INTERVAL:** This is actually the time window we will look for potential abuse. You can set a number of seconds(s),minutes(m),hours(h),days(D),weeks(W),months(M), or years(Y). This value is optional, if you set nothing, we will check in all the data we have since your packetfence install.

Example triggers

- Look for Incoming (Download) traffic with a 50GB/month

```
Accounting::IN50GB1M
```

- Look for Outgoing (Upload) traffic with a 500MB/hour

```
Accounting::OUT500MB1h
```

- Look for Total (Download+Upload) traffic with a 200GB limit (we will check all the accounting data)

```
Accounting::TOT200GB
```

Grace period

When using such violation feature, setting the grace period is really important. You don't want to put it too low (ie. A user re-enable his network, and get caught after 1 bytes is transmitted!) or too high. We recommend that you set the grace period to one interval window.

Oinkmaster

Oinkmaster is a perl script that enables the possibility to update the different snort rules very easily. It is simple to use, and install. This section will show you how to implement Oinkmaster to work with PacketFence and Snort.

Please visit <http://oinkmaster.sourceforge.net/download.shtml> to download oinkmaster. A sample oinkmaster configuration file is provided at `/usr/local/pf/addons/snort/oinkmaster.conf`.

Configuration

Here are the steps to make Oinkmaster work. We will assume that you already downloaded the newest oinkmaster archive:

1. Untar the freshly downloaded Oinkmaster
2. Copy the required perl scripts into `/usr/local/pf/oinkmaster`. You need to copy over `contrib` and `oinkmaster.pl`
3. Copy the `oinkmaster.conf` provided by PacketFence (see the section above) in `/usr/local/pf/conf`
4. Modify the configuration to suit your own needs. Currently, the configuration file is set to fetch the bleeding rules.

Rules update

In order to get periodic updates for PacketFence Snort rules, we simply need to create a crontab entry with the right information. The example below shows a crontab entry to fetch the updates daily at 23:00 PM:

```
0 23 * * * (cd /usr/local/pf; perl oinkmaster/oinkmaster.pl -C conf/
oinkmaster.conf -o conf/snort/)
```

Floating Network Devices

Starting with version 1.9, PacketFence now supports floating network devices. A Floating network device is a device for which PacketFence has a different behaviour compared to a regular device. This functionality was originally added to support mobile Access Points.



Caution

Right now PacketFence only supports floating network devices on Cisco and Nortel switches configured with port-security.

For a regular device, PacketFence put it in the VLAN corresponding to its status (Registration, Quarantine or Regular Vlan) and authorizes it on the port (port-security).

A floating network device is a device that PacketFence does not manage as a regular device.

When a floating network device is plugged, PacketFence will let/allow all the MAC addresses that will be connected to this device (or appear on the port) and if necessary, configure the port as multi-vlan (trunk) and set PVID and tagged VLANs on the port.

When an floating network device is unplugged, PacketFence will reconfigure the port like before it was plugged.

Here is how it works:

Configuration

- floating network devices have to be identified using their MAC address.
- linkup/linkdown traps are not enabled on the switches, only port-security traps are.

When PacketFence receives a port-security trap for a floating network device, it changes the port configuration so that:

- it disables port-security
- it sets the PVID
- it eventually sets the port as multi-vlan (trunk) and sets the tagged Vlans
- it enables linkdown traps

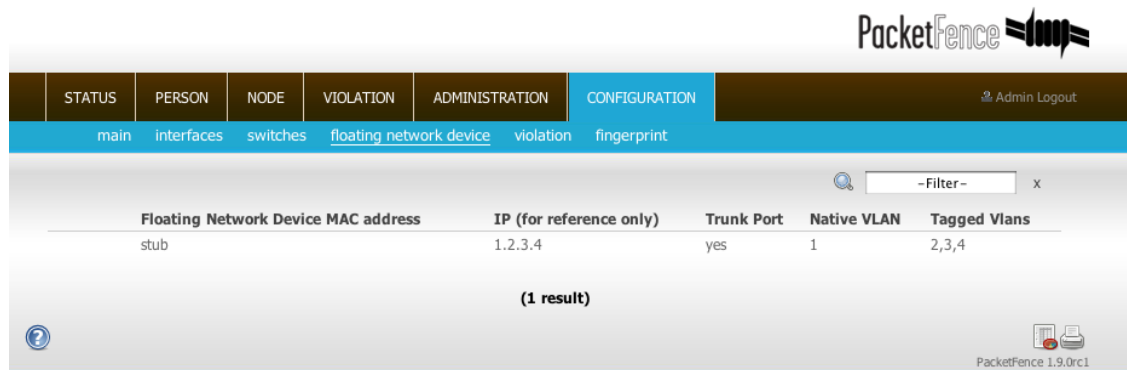
When PF receives a linkdown trap on a port in which a floating network device was plugged, it changes the port configuration so that:

- it enables port-security
- it disables linkdown traps

Identification

As we mentioned earlier, each floating network device has to be identified. There are two ways to do it:

- by editing `conf/floating_network_device.conf`
- through the Web GUI, in the Configuration Floating Network Device tab



The screenshot shows the PacketFence Web GUI interface. At the top right is the PacketFence logo. Below it is a navigation menu with tabs: STATUS, PERSON, NODE, VIOLATION, ADMINISTRATION, and CONFIGURATION. The CONFIGURATION tab is active, and within it, the 'floating_network_device' sub-tab is selected. A search bar with the text '-Filter-' and a close button 'x' is visible. Below the search bar is a table with the following columns: Floating Network Device, MAC address, IP (for reference only), Trunk Port, Native VLAN, and Tagged Vlans. The table contains one row with the following data: stub, (blank), 1.2.3.4, yes, 1, and 2,3,4. Below the table, it says '(1 result)'. At the bottom right, there is a help icon and the version number 'PacketFence 1.9.0rc1'.

Floating Network Device	MAC address	IP (for reference only)	Trunk Port	Native VLAN	Tagged Vlans
stub		1.2.3.4	yes	1	2,3,4

PF::Configuration::FloatingNetworkDevice::Add
https://192.168.1.60:1443/configuration/floatingnetworkdevice_add.php

Adding new floating network device:

Floating Network Device MAC address:

IP (for reference only):

Trunk Port:

Native VLAN:

Tagged Vlans:

Here are the settings that are available:

MAC Address	MAC address of the floating device
IP Address	IP address of the floating device (not required, for information only)
trunkPort	Yes/no. Should the port be configured as a multi-vlan port?
pvid	VLAN in which PacketFence should put the port
taggedVlan	Comma separated list of VLANs. If the port is a multi-vlan, these are the Vlan's that have to be tagged on the port.

Guest management

PacketFence supports the ability to manage guest by establishing expire dates and assign a different category which will permit a different access to the network resources.

Guests can self-register themselves using an activation code sent to their mobile phone or they can use their email address and receive an activation link to activate their network access.

Added in 3.3.0 is the option to have guests sponsored their access by local staff. Once a guest requests a sponsored access an email is sent to the sponsor and the sponsor must click on a link and authenticate in order to enable his access.

Also added in 3.3.0 is the option for guests to request their access in advance. Confirmation by email and by a sponsor are the two pre-registration techniques supported at this point.

Guests can also be created using a separate web interface. This interface allow PacketFence administrators or guests managers to create single accounts, multiple accounts using a prefix (ie.: guest1, guest2, guest3...) or import data from a CSV to create accounts. Access duration and expected arrival date are also customizable.

Utilization

Guest self-registration

Self-registration is enabled by default. It is part of the captive-portal and can be accessed on the registration page by clicking the Sign up link.

PacketFence

As we may need to contact users regarding individual systems, all systems on this network must be registered. To complete the registration process, you will need to authenticate using your username and password.

Username

Password

Acceptable Use Policy

Lorem ipsum dolor sit amet, consectetur adipiscing elit. Phasellus scelerisque metus in nunc convallis mollis. Pellentesque dapibus lorem ac metus porttitor vitae gravida neque malesuada. Nam arcu augue, gravida quis pretium sed, faucibus vitae orci. Sed blandit bibendum accumsan. Proin varius pharetra consequat. Proin fermentum feugiat augue. Fusce ut risus magna, et fringilla nibh. Praesent in euismod sem. Donec semper nunc id elit tempus ac sollicitudin nunc malesuada. Duis hendrerit sagittis eros, euismod faucibus purus fermentum vel. Integer non turpis quis libero commodo adipiscing et sed risus. Aenean ut

I accept the terms

or [Sign up](#)

Managed guests

Part of the web administration interface, the guests management interface is enabled by default. It is accessible through a separate interface which can use a different users file for access rights: <https://<hostname>:1443/guests/manage>

Guest pre-registration

Pre-registration is disabled by default. Once enabled, PacketFence's firewall and Apache ACLs allow access to the /signup page on the portal even from a remote location. All that should be required from the administrators is to open up their perimeter firewall to allow access to PacketFence's management interface IP on port 443 and make sure a domain name to reach said IP is configured (and that the SSL cert matches it). Then you can promote the pre-registration link from your extranet web site: <https://<hostname>/signup>.



Caution

Pre-registration increases the attack surface of the PacketFence system since a subset of its functionality is exposed on the Internet. Make sure you understand the risks, apply the critical operating system updates and apply PacketFence's security fixes.

Configuration

Guest self-registration

It is possible to modify the default values of the guest self-registration feature by editing `/usr/local/pf/conf/pf.conf`.

Default values are located in `/usr/local/pf/conf/pf.conf.defaults` and documentation for every settings is available in `/usr/local/pf/conf/documentation.conf`.

```
[guests_self_registration]
modes=sms,email,sponsor
category=guest
access_duration=7d
email_activation_timeout=10m
allow_localdomain=enabled
mandatory_fields=firstname,lastname,phone,email
guest_pid=email
sponsors_only_from_localdomain=yes
sponsor_authentication=local
preregistration=disabled
```

To disable the self-registration feature, you can do so in the Web Administration interface or by modify the following line in `/usr/local/pf/conf/pf.conf`:

```
[registration]
guests_self_registration=disabled
```



Caution

A valid MTA configured in PacketFence is needed to correctly relay emails related to the guest module. If `localhost` is used as `smtpserver`, make sure that a MTA is installed and configured on the server.

Self-registered guests are added under the persons tab of the PacketFence web administration interface.

Managed guests

It is possible to modify the default values of the guests created by the guest management interface by editing `/usr/local/pf/conf/pf.conf`.

Default values are located in `/usr/local/pf/conf/pf.conf.defaults` and documentation for every settings is available in `/usr/local/pf/conf/documentations.conf`.

```
[guests_admin_registration]
access_duration_choices=1h,3h,12h,1D,2D,3D,5D
default_access_duration=12h
category=guest
```

To allow the guest created by the guest management interface to login through the captive-portal, `preregistered_guests` must be selected as a valid authentication mechanism. For example with the following line in `/usr/local/pf/conf/pf.conf`:

```
[registration]
auth=preregistered_guests
```

PacketFence administrators automatically have access to the guest management interface. It is also possible to create users that will only have access to this separate interface:

```
htpasswd /usr/local/pf/conf/guest-managers.conf <new_username>
```

The newly created user will be able to access the interface immediately.



Caution

A valid MTA configured in PacketFence is needed to correctly relay emails related to the guest module. If `localhost` is used as `smtpserver`, make sure that a MTA is installed and configured on the server.

Guests created by the guest management interface are added under the persons tab of the PacketFence web administration interface.

Guest pre-registration

To minimally configure guest pre-registration, you must make sure that the following statement is set under `[guests_self_registration]` in `/usr/local/pf/conf/pf.conf`:

```
[guests_self_registration]
preregistration=enabled
```

Pre-registration ensure the creation of proper credentials for guests even if they are not on-site. In order for them to be able to use the credentials `preregistered_guests` must be selected as a valid authentication mechanism. For example with the following line in `/usr/local/pf/conf/pf.conf`:

```
[registration]
auth=preregistered_guests
```

Finally, it is advised that you read the whole guest self-registration section since pre-registration is simply a twist of the self-registration process.



Caution

A valid MTA configured in PacketFence is needed to correctly relay emails related to the guest module. If *localhost* is used as *smtpserver*, make sure that a MTA is installed and configured on the server.

Statement of Health (SoH)

The Statement of Health (SoH) is product that has been developed by Microsoft. In the Microsoft world, this is named Network Access Protection or NAP. On Windows versions from XP SP2 to Windows 7, there is a NAP service installed that can relay health information (Anti-Virus update status, Windows Update status, etc) to a RADIUS Server or a DHCP server. The section below explains you how to do SoH policies with PacketFence.

Packages



Note

The additional package is no longer required since PacketFence 3.5.0.

Adding the SoH functionality requires specific RADIUS configuration. Ensure that you have at least the version 3.1 of the `packetfence-freeradius2` package.

Installation

By default, we turn SoH off. To enable its support, simply uncomment the following lines in `/etc/raddb/eap.conf`.

```
soh=yes
soh-virtual-server = "soh-server"
```

Then make sure to set the required configuration parameters on top of the `/usr/local/pf/raddb/packetfence-soh.pm` file. Set the password to the account previously created under the [Web-based Administration Interface section](#).

```
# FreeRADIUS to PacketFence communications (SOAP Server settings)
WS_USER    => 'webservice',
WS_PASS    => 'password',
```

Restart the RADIUS service afterward.

On the client side, to enable SoH for EAP, do the following (Windows 7 example):

```

sc config napagent start=auto
sc start napagent

:: Wired 802.1X
sc config dot3svc start=auto depend=napagent
sc start dot3svc

netsh nap client show config

:: get the "ID" value for the "EAP Quarantine Enforcement Client"
netsh nap client set enforce id=$ID admin=enable

```

The last step is to select the "Enforce Network Access Protection" checkbox under the EAP profile settings. Those steps can be easily configured using GPOs.

Configuration of SoH policy

In order to enforce a SoH policy, we need to create it first. This is done using a separate interface accessible on the same virtual server as the administrative UI under Configuration > SoH.

Policy example

Let's walk through an example situation. Suppose you want to display a remediation page to clients that do not have an anti-virus enabled.

The three broad steps are: create a violation class for the condition, then create an SoH filter to trigger the violation when "anti-virus is disabled", and finally, reload the violations.

First, create the proper violation either via the Admin UI, or by editing the `conf/violations.conf` files:

```

[4000001]
desc=No anti-virus enabled
url=/remediation.php?template=noantivirus
actions=trap,email,log
enabled=Y

```



Note

You may also want to set other attributes such as `auto_enable`, `grace`, etc.

When done with the violation, visit the Web Administration under Configuration > SoH and (edit the filter named Default, or) use the Add a filter button to create a filter named antivirus. Click on antivirus in the filter list, and select Trigger violation in the action drop-down. Enter the vid of the violation you created above in the input box that appears.

Next, click on Add a condition, and select Anti-virus, is, and disabled in the drop-down boxes that appear. Click on the Save filters button. Finally, reload the violations either by restarting PacketFence or using the `pfcmd reload violations` command.

The last step is to create a new remediation template called `noantivirus.php` on the filesystem in the `html/captive-portal/violations` folder. Edit it to include the text you want to display to the users.

Apple wireless profile provisioning

Apple devices such as iPhones, iPads, and iPods support wireless profile importation using a special XML file format (mobileconfig). In fact, installing such file on your phone will automatically configure the wireless settings for a given SSID. This feature is often used when the SSID is hidden, and you want to easy the configuration steps on the phone (because it is painful to configure manually). In PacketFence, we are going further, we generate the profile according to the administrator desire, and we pre-populate the file with the user's credentials (without the password). The user simply need to install its generated file, and he will be able to use the new SSID.

Configure the feature

In order to activate this feature, you simply need to add 3 options to your `pf.conf`.

<code>provisioning.autoconfig</code>	Enable or disable the feature
<code>provisioning.ssid</code>	This is the SSID you want the user to connect to upon registration
<code>provisioning.category</code>	Activate this feature to a specific category or any.

Here is an example: We have an hidden WPA2-Enterprise SSID named HiddenSecure, and we want to provision this wireless profile to everybody registering with an iPhone, iPad, or iPod. The configuration in `pf.conf` would look like:

```
[provisioning]
autoconfig=enabled
ssid=HiddenSecure
category=any
```

Profile generation

Upon registration, instead of showing the default release page, the user will be showing another version of the page saying that the wireless profile has been generated with a clickable link on it. To install the profile, the user simply need to click on that link, and follow the instructions on their device. It is that simple.

SNMP traps limit

PacketFence mainly rely on SNMP traps to communicate with equipment. Due to the fact that traps coming in from approved (configured) devices are all processed by the daemon, it is possible for someone who

want to generate a certain load on the PacketFence server to force the generation of non-legitimate SNMP traps or a switch can randomly generate a high quantity of traps sent to PacketFence for an unknown reason.

Because of that, it is possible to limit the number of SNMP traps coming in from a single switch port and take action if that limit is reached. For example, if over 100 traps are received by PacketFence from the same switch port in a minute, the switch port will be shut and a notification email will be sent.

Here's the default config for the SNMP traps limit feature. As you can see, by default, PacketFence will log the abnormal activity after 100 traps from the same switch port in a minute.

These configurations are in the `pf.conf` file:

```
[vlan]
trap_limit = enabled
trap_limit_threshold = 100
trap_limit_action =
```

Billing engine

Since version 3.2.0, PacketFence integrate the ability to use a payment gateway to bill users to gain access to the network. When configured, the user who wants to access the network / Internet is prompted by a page asking for it's personal information as well as it's credit card information.

At this moment there is only one payment gateway built into PacketFence: Authorize.net.

The configuration to use the feature is fairly simple. The general configuration to enable / disable the billing engine can be done through the Web administration GUI or in the `pf.conf` file:

```
[registration]
billing_engine = enabled
```

```
[billing]
gateway = authorize_net
authorizenet_posturl = The payment gateway processing URL
authorizenet_login = The merchant's unique API Login ID
authorizenet_trankey = The merchant's unique Transaction Key
```

It is also possible to configure multiple network access with different prices. For example, you may want to provide basic Internet access with a decent speed at a specific price and another package with high speed connection at another price.

To do so, some customizations is needed to the billing module. You'll need to redefined the `getAvailableTiers` method in the `lib/pf/billing/custom.pm` file. An example is already in place in the file.



Caution

The use of different billing tiers requires different category in PacketFence. Make sure to create those category first otherwise you will run into problems.

Portal profiles

In some cases, you may want to present a different captive portal (see below for the available customizations) according to the SSID clients connects to. To do so, PacketFence introduced, in version 3.5, the concept of portal profiles which gives you this possibility.

When configured, portal profiles will override default values for which it is configured. When no values are configured in the profile, PacketFence will take its default ones (according to either `pf.conf` or `pf.conf.defaults`), except for the authentication which, if not set in the profile, will revert back to guests self-registration only.

Here are the different configuration parameters that can be set for each portal profiles. The only mandatory parameter is "filter", otherwise, PacketFence won't be able to correctly apply the portal profile.

```
[portal-profile name]
filter = the name of the SSID for which you'd like to apply the profile
logo = the logo to be displayed on the various captive portal pages
auth = available options are the same as the default auth options. In case the
      field is empty, guest self-registration will be the only way to login
guest_self_reg = either enabled or disabled
guest_modes = the availables guest self-registration modes (sms|email|sponsor|
google|facebook|github)
guest_category = the category that will be assigned to the self-registered guests
template_path = path (relative to html/captive-portal/templates/) containing the
      custom template files
billing_engine = either enabled or disabled
default_auth = the default authentication method that will be selected on the
      captive portal
category = the default category that will be assigned to users when they
      registerer
```



Caution

If you set a custom `template_path`, make sure to copy over all of the default template files in the new custom folder. PacketFence will only render templates from the files in that custom folder if the value is setted. If files are missing, you'll be facing some error in templates generation.

OAuth2 Authentication

The captive portal of PacketFence allows a guest/user to register using his Google, Facebook or Github account.

For each providers, we maintain an allowed IP list to punch holes into the firewall so the user can hit the provider login page. This file is located in `conf/oauth2-ips`. You might need to maintain it quite often, as well as the different DNS zones also located in `conf`.

Google

In order to use Google as a OAuth2 provider, you need to get an API key to access their services. Sign up here : <http://code.google.com/apis/console>. Make sure you use this URI for the "Redirect URI" field : https://YOUR_PORTAL_HOSTNAME/oauth2/google. Of course, replace the hostname with the values from `general.hostname` and `general.domain`.

Once you have your client id, and API key, you need to configure the OAuth2 provider in `pf.conf`. The example below shows you how to do it:

```
[oauth2 google]
client_id = YOUR_API_ID.apps.googleusercontent.com
client_secret = YOUR_API_SECRET
site = https://accounts.google.com
authorize_path = /o/oauth2/auth
access_token_path = /o/oauth2/token
scope = https://www.googleapis.com/auth/userinfo.email
protected_resource_url = https://www.googleapis.com/oauth2/v2/userinfo
access_token_param = oauth_token
redirect_uri = https://YOUR_PORTAL_HOSTNAME/oauth2/google
```

Also, enable the Google authentication in the `guests_self_registration.modes` field.

Facebook

To use Facebook, you also need an API code and a secret key. To get one, go here: <https://developers.facebook.com/apps>. When you create your App, make sure you input the following as the Website URL: https://YOUR_PORTAL_HOSTNAME/oauth2/facebook

Of course, replace the hostname with the values from `general.hostname` and `general.domain`.

Once you have your information, configure the OAuth2 provider in `pf.conf` that way:

```
[oauth2 facebook]
client_id = YOUR_APP_ID
client_secret = YOUR_APP_SECRET
site = https://graph.facebook.com
access_token_path = /oauth/access_token
scope = email
access_token_param = access_token
protected_resource_url = https://graph.facebook.com/me
redirect_uri = https://YOUR_PORTAL_HOSTNAME/oauth2/facebook
```

Also, enable the Facebook authentication in the `guests_self_registration.modes` field.



Caution

By allowing OAuth through Facebook, you will give Facebook access to the users while they are sitting in the registration VLAN.

GitHub

To use GitHub, you also need an API code and a secret key. To get one, you need to create an App here: <https://github.com/settings/applications>. When you create your App, make sure you input the following as the Callback URL https://YOUR_PORTAL_HOSTNAME/oauth2/github

Of course, replace the hostname with the values from `general.hostname` and `general.domain`.

Once you have your information, configure the OAuth2 provider in `pf.conf` that way:

```
[oauth2 github]
client_id = YOUR_APP_ID
client_secret = YOUR_APP_SECRET
site = https://github.com
authorize_path = /login/oauth/authorize
access_token_path = /login/oauth/access_token
access_token_param = access_token
protected_resource_url = https://api.github.com/user
redirect_uri = https://YOUR_PORTAL_HOSTNAME/oauth2/github
```

Like other providers, enable the GitHub authentication in the `guests_self_registration.modes` field.

Gaming devices registration

Users have the possibility to register gaming devices (Microsoft XBOX/XBOX360, Nintendo DS/Wii, Sony PlayStation and so on) right from a special portal page. When accessing this page, users will be prompted to login as if they were registering themselves. Once logged in, the portal will ask them to enter the gaming device MAC address that will then be matched against a predefined list of authorized MAC OUI. The gaming device will be registered with the user's id and can be assigned into a specific category for easier management.

Here's how to configure the whole thing. The portal page can be accessed by the following URL: https://YOUR_PORTAL_HOSTNAME/gaming-registration This URL is accessible from within the network, in any VLAN that can reach the PacketFence server.

The following can be configured by editing the pf.conf file:

```
[registration]
gaming_devices_registration = enabled
```

```
[gaming_devices_registration]
category = THE_CATEGORY_YOU_WANT_TO_ASSIGN
```

Make sure the category you set in the pf.conf file actually exists in PacketFence otherwise you will encounter registration errors.

Operating System Best Practices

Iptables

IPTables is now entirely managed by PacketFence. However, if you need to perform some custom rules, you can modify `conf/iptables.conf` to your own needs. However, the default template should work for most users.

Log Rotations

PacketFence can generate a lot of log entries in huge production environments. This is why we recommend to use either `logrotate` or `log4perl` to periodically rotate your logs.

Logrotate (recommended)

This is the easiest way to rotate your logs. In fact, a working `logrotate` script is provided with the PacketFence package. This script is located in `/usr/local/pf/addons`, and it's configured to do a weekly log rotation and keeping old logs with compression. Just add it to your existing `logrotate` cronjobs.

Log4perl

This `log4perl` way is a little more complex to achieve, but it is still quite simple. There are 3 packages you need to get from RPMForge:

- `perl-Log-Dispatcher`
- `perl-Log-Dispatcher-FileRotate`
- `perl-Date-Manip`

Once you downloaded those packages, you need to modify the logging configuration file (`conf/log.conf`) with something like the following example. Note that `log4perl` is almost the same as `log4j`, so you should be able to find a lot of documentation online.

```
log4perl.appender.LOGFILE=Log::Dispatch::FileRotate
log4perl.appender.LOGFILE.filename=/usr/local/pf/logs/packetfence.log
log4perl.appender.LOGFILE.mode=append
log4perl.appender.LOGFILE.autoflush=1
log4perl.appender.LOGFILE.size=51200000
log4perl.appender.LOGFILE.max=5
log4perl.appender.LOGFILE.layout=PatternLayout
log4perl.appender.LOGFILE.layout.ConversionPattern=%d{MMM dd HH:mm:ss} %X{proc}
(%X{tid}) %p: %m (%M)%n
```

High availability

A high availability setup (active/passive) for PacketFence can be created using two PacketFence servers and the following open source utilities:

Linux-HA (www.linux-ha.org)

A daemon that provides cluster infrastructure to its clients. Heartbeat would be responsible for starting the PacketFence services, eventually

DRBD (www.drbd.org)

A network based raid-1.

Since PacketFence stores most of its information in a MySQL database, the two PacketFence redundant servers need to share this database in a way or another.

There are different options to share the database between the two PacketFence servers:

- A local MySQL database server on each PacketFence box configured to store its databases on a remote partition (a LUN on a SAN for example)



Caution

You have to make sure that only one database server is running at each time (don't double-mount the partition)

- A local MySQL database server on each PacketFence box and replication of the database partition using DRBD
- A remote MySQL database server with its own high availability setup

In this document, we describe the second option that involves DRBD.

We assume that:

- you are using RedHat Enterprise 5 or CentOS 5.
- `pf1` is the first PacketFence server
- `pf2` is the second PacketFence server

- PacketFence is properly configured on each server
- the DRBD partition is 30G long
- we use HeartBeat v1

Creation of the DRBD partition

During the OS installation, reduce the size of the main partition and create a new one (that will be used for the replicated MySQL database) of 30G. In order to do so, on VolGroup00:

- leave at least 30G of drive space for a new partition. Do not create that partition during the install process, we will do it later.

Partitioning

After the install, you need to create the extra partition for drbd. Using fdisk, create you new partition and save the table. You will probably need to reboot your server after this step.

DRBD and Linux-HA Installation

CentOS 5

Use the following line to install the required packages.

```
yum install drbd drbd-kmdl heartbeat heartbeat-pils heartbeat-stonith
```

CentOS 6

Download the drbd-8.3 and drbd-kmdl-*-8.3 RPMs from http://dl.atrpms.net/el6-x86_64/atrpms/stable/ (for 64bit) or <http://dl.atrpms.net/el6-386/atrpms/stable/> (for 32bit).

Use the following line to install the required packages.

```
yum install ./drbd*.rpm heartbeat heartbeat-pils heartbeat-stonith
```

DRBD Configuration and setup



Caution

Initializing, configuring and troubleshooting DRBD is not straight forward! We strongly recommend that you read the online documentation available on DRBD website so you have a better idea about how it works.

Here we assume the name of the partition is mysql.

Load the DRBD kernel module:

```
modprobe drbd
```

Edit `/etc/drbd.conf` and put the following content:

```
global {
    usage-count yes;
}

common {
    protocol C;
}

resource mysql {
    syncer {
        rate 100M;
        al-extents 257;
    }
    startup {
        degr-wfc-timeout 120;    # 2 minutes.
    }
    disk {
        on-io-error detach;
    }
    device      /dev/drbd0;
    disk        YOUR_PARTITION_DEVICE;
    meta-disk   internal;

    on pf1_server_name {
        address x.x.x.x:7788;
    }

    on pf2_server_name {
        address y.y.y.y:7788;
    }
}
```

where:

- `mysql` is the name of the partition you created when installing the OS
- `pf1_server_name` and `pf2_server_name` by the real server names
- `x.x.x.x` and `y.y.y.y` by the IP addresses dedicated to DRBD on each server (use a dedicated NIC for this, not the main one with all the IPs)
- `YOUR_PARTITION_DEVICE` is the device to use for the MySQL partition (ie. `/dev/sda2`)

Then initialize the partition:

```
[root@pf1 ~]# drbdadm create-md mysql
Writing meta data...
initializing activity log
NOT initialized bitmap
New drbd meta data block successfully created.
success
```

Start DRBD on both servers:


```
# /etc/init.d/drbd start
```

Make sure you see something like this in `/proc/drbd`:

```
...
0: cs:Connected ro:Secondary/Secondary ds:Inconsistent/Inconsistent C r----
   ns:0 nr:0 dw:0 dr:0 al:0 bm:0 lo:0 pe:0 ua:0 ap:0 ep:1 wo:b oos:30702640
```

Synchronize the servers by forcing one to become the primary. So on `pf1` do:

```
# drbdadm -- --overwrite-data-of-peer primary mysql
```

After issuing this command, the initial full synchronization will start. You will be able to monitor its progress via `/proc/drbd`. It may take some time depending on the size of the device. Wait until it completes.

When the sync is complete, create the filesystem on the primary node only:

```
# mkfs.ext3 /dev/drbd0
```

Make sure DRBD is started at boot time:

```
# chkconfig --level 2345 drbd on
```

Restart both servers.

When done, look in `/proc/drbd` and make sure you see:

```
...
0: cs:Connected ro:Primary/Secondary ds:UpToDate/UpToDate C r---
   ns:0 nr:0 dw:0 dr:0 al:0 bm:0 lo:0 pe:0 ua:0 ap:0 ep:1 wo:b oos:0
```

MySQL Configuration



Note

By default MySQL puts its data in `/var/lib/mysql`. In order to replicate data between the two servers, we mount the DRBD partition under `/var/lib/mysql`.

When first starting MySQL, the partition must be mounted.

In order to do so:

On the master server (the server you are working on), tell DRBD to become the primary node with:

```
# drbdadm primary mysql
```

mysql being the name of the DRBD partition.

In /proc/drbd you should see something like:

```
...
0: cs:Connected ro:Primary/Secondary ds:UpToDate/UpToDate C r----
   ns:145068 nr:4448 dw:149516 dr:10490 al:31 bm:14 lo:0 pe:0 ua:0 ap:0 ep:1
   wo:d oos:0
```

Mount the partition with:

```
# mount /dev/drbd0 /var/lib/mysql
```

Start MySQL

```
# service mysqld start
```

Execute the secure installation script in order to set the root password, remove the test databases and anonymous user created by default:

```
# /usr/bin/mysql_secure_installation
```

Make sure MySQL does not start at boot time:

```
# chkconfig --level 2345 mysqld off
```

Heartbeat configuration

Create /etc/ha.d/ha.cf with the following content:

```
bcast eth0
bcast eth1
keepalive 2
warntime 30
deadtime 60
auto_failback off
initdead 120
node pf1.example.org
node pf2.example.org
use_logd yes
```

Here we assume that the redundant connections for the Heartbeat between the 2 servers are on eth0 and eth1.

Create /etc/ha.d/haresources with the following content:

```
pf1.example.com Ipaddr2::x.x.x.x IfUp::eth0.y IfUp::eth0.z drbddisk::mysql
Filesystem::/dev/drbd0::/var/lib/mysql::ext3 mysqld packetfence
```

- x.x.x.x is PF admin virtual address
- eth0.y is the name of the NIC configuration file (/etc/sysconfig/network-scripts/ifcfg_eth0.y) dedicated to IP address in VLAN y (registration for example).
- eth0.z is the name of the NIC configuration file (/etc/sysconfig/network-scripts/ifcfg_eth0.z) dedicated to IP address in VLAN z (isolation for example).

Create the /etc/ha.d/resource.d/IfUp script that will mount IP addresses in Registration, Isolation (eth0.y, eth0.z) with the following content:

```
case "$2" in
    start)
        echo -n "Mounting $1"
        /sbin/ifup $1
        echo "."
        ;;
    stop)
        echo -n "Unmounting $1"
        /sbin/ifdown $1
        echo "."
        ;;
    *)
        echo "Usage: $0 {start|stop}"
        exit 1
        ;;
esac
```

and make it executable:

```
# chmod 755 /etc/ha.d/resource.d/IfUp
```

Create /etc/ha.d/authkeys with the following content:

```
auth 1
1 sha1 10b245aa92161294df5126abc5b3b71d
```

and change its rights like this:

```
# chmod 600 /etc/ha.d/authkeys
```

Create /etc/logd.cf with the following content:

```
debugfile /var/log/ha-debug
logfile /var/log/ha-log
logfacility daemon
```



Note

Make sure port 694 is opened (through iptables) on both servers

Start Heartbeat:

```
# service heartbeat start
```

Look at Heartbeat log file `/var/log/ha-log` to make sure that everything is fine.

Enable HB automatic start

```
# chkconfig --level 345 heartbeat on
```

RADIUS HA configuration

If you configured FreeRADIUS with your wireless setup and you configured redundancy, you could configure FreeRADIUS to answer requests exclusively coming on the virtual IP. In order to do so, you need to modify the RADIUS configuration and add RADIUS to the managed resources.

RADIUS Configuration

Modify the `listen` statements in the `radiusd.conf` file per the following. Change the `[VIP_IPV4_ADDRSS]` with your virtual IP address:

```
listen {
    type = auth
    ipaddr = [VIP_IPV4_ADDRESS]
    port = 0
}
listen {
    type = acct
    ipaddr = [VIP_IPV4_ADDRESS]
    port = 0
}
```

Heartbeat Configuration

Add RADIUS to the managed resources (in `/etc/ha.d/haresources`):

```
pf1.example.com Ipaddr2::x.x.x.x IfUp::eth0.y IfUp::eth0.z drbddisk::mysql
Filesystem::/dev/drbd0::/var/lib/mysql::ext3 mysqld packetfence radiusd
```

Performance optimization

MySQL optimizations

Tuning MySQL itself

If your PacketFence system is acting very slow, this could be due to your MySQL configuration. You should do the following to tune performance:

Check the system load

```
# uptime
11:36:37 up 235 days, 1:21, 1 user, load average: 1.25, 1.05, 0.79
```

Check iostat and CPU

```
# iostat 5
avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.60    0.00    3.20  20.20   76.00

Device:            tps  Blk_read/s  Blk_wrtn/s   Blk_read  Blk_wrtn
cciss/c0d0         32.40         0.00    1560.00         0     7800
avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.60    0.00    2.20   9.20   88.00

Device:            tps  Blk_read/s  Blk_wrtn/s   Blk_read  Blk_wrtn
cciss/c0d0         7.80         0.00     73.60         0     368
avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.60    0.00    1.80  23.80   73.80

Device:            tps  Blk_read/s  Blk_wrtn/s   Blk_read  Blk_wrtn
cciss/c0d0        31.40         0.00   1427.20         0     7136
avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.60    0.00    2.40  18.16   78.84

Device:            tps  Blk_read/s  Blk_wrtn/s   Blk_read  Blk_wrtn
cciss/c0d0        27.94         0.00   1173.65         0     5880
```

As you can see, the load is 1.25 and IOwait is peaking at 20% - this is not good. If your IO wait is low but your MySQL is taking +%.50 CPU this is also not good. Check your MySQL install for the following variables:

```
mysql> show variables;
| innodb_additional_mem_pool_size | 1048576 |
| innodb_autoextend_increment | 8 |
| innodb_buffer_pool_aware_mem_mb | 0 |
| innodb_buffer_pool_size | 8388608 |
```

PacketFence relies heavily on InnoDB, so you should increase the `buffer_pool` size from the default values.

Shutdown PacketFence and MySQL

```
# /etc/init.d/packetfence stop
Shutting down PacketFence...
[...]
# /etc/init.d/mysql stop
Stopping MySQL: [ OK ]
```

Edit `/etc/my.cnf` (or your local `my.cnf`):

```
[mysqld]
# Set buffer pool size to 50-80% of your computer's memory
innodb_buffer_pool_size=800M
innodb_additional_mem_pool_size=20M
innodb_flush_log_at_trx_commit=2
# allow more connections
max_connections=700
# set cache size
key_buffer_size=900M
table_cache=300
query_cache_size=256M
# enable slow query log
log_slow_queries = ON
```

Start up MySQL and PacketFence

```
# /etc/init.d/mysql start
Starting MySQL: [ OK ]
# /etc/init.d/packetfence start
Starting PacketFence...
[...]
```

Wait 10 minutes for PacketFence to initial the network map and re-check `iostat` and CPU

```
# uptime
12:01:58 up 235 days, 1:46, 1 user, load average: 0.15, 0.39, 0.52
# iostat 5
Device:            tps    Blk_read/s    Blk_wrtn/s    Blk_read    Blk_wrtn
cciss/c0d0         8.00         0.00         75.20         0          376

avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.60    0.00    2.99  13.37   83.03

Device:            tps    Blk_read/s    Blk_wrtn/s    Blk_read    Blk_wrtn
cciss/c0d0        14.97         0.00         432.73         0          2168
avg-cpu:  %user   %nice    %sys %iowait  %idle
           0.20    0.00    2.60   6.60   90.60

Device:            tps    Blk_read/s    Blk_wrtn/s    Blk_read    Blk_wrtn
cciss/c0d0         4.80         0.00         48.00         0          240
```

MySQL optimization tool

We recommend that you run the MySQL Tuner tool on your database setup after a couple of weeks to help you identify MySQL configuration improvement.

<http://blog.mysqltuner.com/download/>

Keeping tables small

Over time, some of the tables will grow large and this will drag down performance (this is especially true on a wireless setup).

One such table is the locationlog table. We recommend that closed entries in this table be moved to the archive table locationlog_history after some time. A closed record is one where the end_time field is set to a date (strictly speaking it is when end_time is not null and not equals to 0).

We provide a script called database-backup-and-maintenance.sh located in addons/ that performs this cleanup in addition to optimize tables on Sunday and daily backups.

Avoid "Too many connections" problems

In a wireless context, there tends to be a lot of connections made to the database by our freeradius module. The default MySQL value tends to be low (100) so we encourage you to increase that value to at least 300. See <http://dev.mysql.com/doc/refman/5.0/en/too-many-connections.html> for details.

Avoid "Host <hostname> is blocked" problems

In a wireless context, there tend to be a lot of connections made to the database by our freeradius module. When the server is loaded, these connection attempts can timeout. If a connection times out during connection, MySQL will consider this a connection error and after 10 of these (by default) he will lock the host out with a:

```
Host 'host_name' is blocked because of many connection errors. Unblock with
'mysqladmin flush-hosts'
```

This will grind PacketFence to a halt so you want to avoid that at all cost. One way to do so is to increase the number of maximum connections (see above), to periodically flush hosts or to allow more connection errors. See <http://dev.mysql.com/doc/refman/5.0/en/locked-host.html> for details.

Captive portal optimizations

Avoid captive portal overload due to non-browser HTTP requests

By default we allow every query to be redirected and reach PacketFence for the captive portal operation. In a lot of cases, this means that a lot of non-user initiated queries reach PacketFence and waste its resources for nothing since they are not from browsers. (iTunes, Windows update, MSN Messenger, Google Desktop, ...).

So far, we blacklisted clients known to be misbehaving. However, a completely different approach can be taken: whitelist only known browsers.

This has the nasty side-effect of being unfriendly with (blocking) less popular browsers and devices so this is disabled by default.

If you want to enable this feature, edit `conf/httpd.conf.d/block-unwanted.conf`, and uncomment the following lines:

```
RewriteCond %{HTTP_USER_AGENT} !^Mozilla
RewriteCond %{HTTP_USER_AGENT} !^Opera
RewriteCond %{HTTP_USER_AGENT} !^BlackBerry
RewriteRule ^.*$ - [L,forbidden]
```

This will allow the following browsers to reach the captive portal (but nothing else):

- BlackBerry
- Firefox
- Google Chrome
- Internet Explorer
- Opera
- Safari

Frequently Asked Questions

PacketFence FAQ is now available online. Please visit:

<http://www.packetfence.org/support/faqs.html>

Technical introduction to VLAN enforcement

Introduction

VLAN assignment is currently performed using several different techniques. These techniques are compatible one to another but not on the same switch port. This means that you can use the more secure and modern techniques for your latest switches and another technique on the old switches that doesn't support latest techniques. As it's name implies, VLAN assignment means that PacketFence is the server that assigns the VLAN to a device. This VLAN can be one of your VLANs or it can be a special VLAN where PacketFence presents the captive portal for authentication or remediation.

VLAN assignment effectively isolate your hosts at the OSI Layer2 meaning that it is the trickiest method to bypass and is the one which adapts best to your environment since it glues into your current VLAN assignment methodology.

VLAN assignment techniques

Port-security and SNMP

Relies on the port-security SNMP Traps. A fake static MAC address is assigned to all the ports this way any MAC address will generate a security violation and a trap will be sent to PacketFence. The system will authorize the MAC and set the port in the right VLAN. VoIP support is possible but tricky. It varies a lot depending on the switch vendor. Cisco is well supported but isolation of a PC behind an IP Phone leads to an interesting dilemma: either you shut the port (and the phone at the same time) or you change the data VLAN but the PC doesn't do DHCP (didn't detect link was down) so it cannot reach the captive portal.

Aside from the VoIP isolation dilemma, it is the technique that has proven to be reliable and that has the most switch vendor support.

Wired: 802.1X + MAC Authentication

802.1X provides port-based authentication, which involves communications between a supplicant, authenticator (known as NAS), and authentication server (known as AAA). The supplicant is often software on a client device, such as a laptop, the authenticator is a wired Ethernet switch or wireless access point, and the authentication server is generally a RADIUS server.

The supplicant (i.e., client device) is not allowed access through the authenticator to the network until the supplicant's identity is authorized. With 802.1X port-based authentication, the supplicant provides credentials, such as user name / password or digital certificate, to the authenticator, and the authenticator forwards the credentials to the authentication server for verification. If the credentials are valid (in the authentication server database), the supplicant (client device) is allowed to access the network. The protocol for authentication is called Extensible Authentication Protocol (EAP) which have many variants. Both supplicant and authentication servers need to speak the same EAP protocol. Most popular EAP variant is PEAP-MsCHAPv2 (supported by Windows / Mac OSX / Linux for authentication against AD).

In this context, PacketFence runs the authentication server (a FreeRADIUS instance) and will return the appropriate VLAN to the switch. A module that integrates in FreeRADIUS does a remote call to the PacketFence server to obtain that information. More and more devices have 802.1X supplicant which makes this approach more and more popular.

MAC Authentication is a new mechanism introduced by some switch vendor to handle the cases where a 802.1X supplicant does not exist. Different vendors have different names for it. Cisco calls it MAC Authentication Bypass (MAB), Juniper calls it MAC RADIUS, Extreme Networks calls it Netlogin, etc. After a timeout period, the switch will stop trying to perform 802.1X and will fallback to MAC Authentication. It has the advantage of using the same approach as 802.1X except that the MAC address is sent instead of the user name and there is no end-to-end EAP conversation (no strong authentication). Using MAC Authentication, devices like network printer or non-802.1X capable IP Phones can still gain access to the network and the right VLAN.

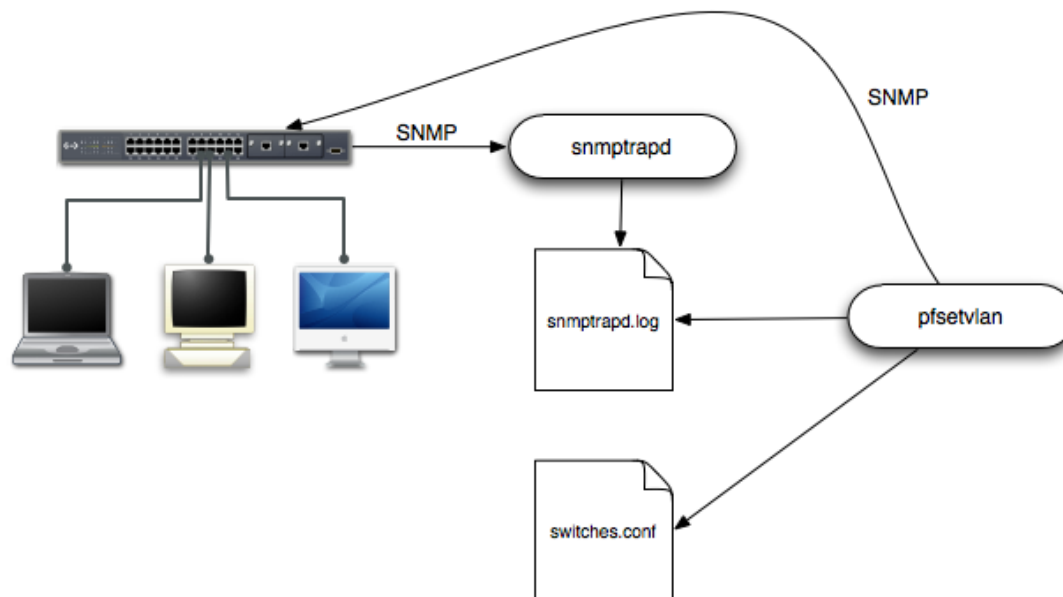
Wireless: 802.1X + MAC authentication

Wireless 802.1X works like wired 802.1X and MAC authentication is the same as wired MAC Authentication. Where things change is that the 802.1X is used to setup the security keys for encrypted communication (WPA2-Enterprise) while MAC authentication is only used to authorize (allow or disallow) a MAC on the wireless network.

On wireless networks, the usual PacketFence setup dictate that you configure two SSIDs: an open one and a secure one. The open one is used to help users configure the secure one properly and requires authentication over the captive portal (which runs in HTTPS).

More on SNMP traps VLAN isolation

When the VLAN isolation is working through SNMP traps all switch ports (on which VLAN isolation should be done) must be configured to send SNMP traps to the PacketFence host. On PacketFence, we use snmptrapd as the SNMP trap receiver. As it receives traps, it reformats and writes them into a flat file: /usr/local/pf/logs/snmptrapd.log. The multithreaded pfsetvlan daemon reads these traps from the flat file and responds to them by setting the switch port to the correct VLAN. Currently, we support switches from Cisco, Edge-core, HP, Intel, Linksys and Nortel (adding support for switches from another vendor implies extending the pf : :SNMP class). Depending on your switches capabilities, pfsetvlan will act on different types of SNMP traps.



You need to create a registration VLAN (with a DHCP server, but no routing to other VLANs) in which PacketFence will put unregistered devices. If you want to isolate computers which have open violations in a separate VLAN, an isolation VLAN needs also to be created.

linkUp/linkDown traps

This is the most basic setup and it needs a third VLAN: the MAC detection VLAN. There should be nothing in this VLAN (no DHCP server) and it should not be routed anywhere; it is just an void VLAN.

When a host connects to a switch port, the switch sends a linkUp trap to PacketFence. Since it takes some time before the switch learns the MAC address of the newly connected device, PacketFence immediately puts the port in the MAC detection VLAN in which the device will send DHCP requests (with no answer) in order for the switch to learn its MAC address. Then pfsetvlan will send periodical SNMP queries to the switch until the switch learns the MAC of the device. When the MAC address is known, pfsetvlan checks its status (existing ? registered ? any violations ?) in the database and puts the port in the appropriate VLAN. When a device is unplugged, the switch sends a *linkDown* trap to PacketFence which puts the port into the MAC detection VLAN.

When a computer boots, the initialization of the NIC generates several link status changes. And every time the switch sends a linkUp and a linkDown trap to PacketFence. Since PacketFence has to act on each of these traps, this generates unfortunately some unnecessary load on pfsetvlan. In order to optimize the trap treatment, PacketFence stops every thread for a *linkUp trap* when it receives a *linkDown trap* on the same port. But using only linkUp/linkDown traps is not the most scalable option. For example in case of power failure, if hundreds of computers boot at the same time, PacketFence would receive a lot of traps almost instantly and this could result in network connection latency...

MAC notification traps

If your switches support MAC notification traps (MAC learnt, MAC removed), we suggest that you activate them in addition to the linkUp/linkDown traps. This way, pfsetvlan does not need, after a linkUp trap, to query the switch continuously until the MAC has finally been learned. When it receives a linkUp trap

for a port on which MAC notification traps are also enabled, it only needs to put the port in the MAC detection VLAN and can then free the thread. When the switch learns the MAC address of the device it sends a MAC learnt trap (containing the MAC address) to PacketFence.

Port Security traps

In its most basic form, the Port Security feature remembers the MAC address connected to the switch port and allows only that MAC address to communicate on that port. If any other MAC address tries to communicate through the port, port security will not allow it and send a port-security trap.

If your switches support this feature, we strongly recommend to use it rather than linkUp/linkDown and/or MAC notifications. Why? Because as long as a MAC address is authorized on a port and is the only one connected, the switch will send no trap whether the device reboots, plugs in or unplugs. This drastically reduces the SNMP interactions between the switches and PacketFence.

When you enable port security traps you should not enable linkUp/linkDown nor MAC notification traps.

Technical introduction to Inline enforcement

Introduction

Before the version 3.0 of PacketFence, it was not possible to support unmanageable devices such as entry-level consumer switches or access-points. Now, with the new inline mode, PacketFence can be use in-band for those devices. So in other words, PacketFence will become the gateway of that inline network, and NAT or route the traffic using IPTables to the Internet (or to another section of the network). Let see how it works.

Device configuration

No special configuration is needed on the unmanageable device. That's the beauty of it. You only need to ensure that the device is "talking" on the inline VLAN. At this point, all the traffic will be passing through PacketFence since it is the gateway for this VLAN.

Access control

The access control relies entirely on IPTables. When a user is not registered, and connects in the inline VLAN, PacketFence will give him an IP address. At this point, the user will be marked as unregistered in the firewall, and all the Web traffic will be redirected to the captive-portal and other traffic blocked. The user will have to register through the captive portal as in VLAN enforcement. When he registers, PacketFence changes the firewall marking rule to allow the user's mac address to go through it.

Limitations

Inline enforcement because of it's nature has several limitations that one must be aware of.

- Everyone behind an inline interface is on the same Layer 2 LAN
- Every packet of authorized users goes through the PacketFence server increasing the servers' load considerably: Plan ahead for capacity
- Every packet of authorized users goes through the PacketFence server: it is a single point of failure for Internet access
- Does not handle routed networks
- Ipset can store up to 65536 entries, so it is not possible to have a inline network class upper than B

This is why it is considered a poor man's way of doing access control. We have avoided it for a long time because of the above mentioned limitations. That said, being able to perform both inline and VLAN enforcement on the same server at the same time is a real advantage: it allows users to maintain maximum security while they deploy new and more capable network hardware providing a clean migration path to VLAN enforcement.

Technical introduction to Hybrid enforcement

Introduction

Before version 3.6 of PacketFence, it was not possible to have RADIUS enabled for inline enforcement mode. Now with the new hybrid mode, all the devices that supports 802.1x or mac-auth can work with this mode. Let's see how it works.

Device configuration

You need to configure inline enforcement mode in PacketFence and configure your switch(es) / access point(s) to use the VLAN assignement techniques (802.1x, mac-auth). You also need to take care of a specific parameter in the switch configuration window, "Trigger to enable inline mode". This parameter is working like a trigger and you have the possibility to define different sort of trigger:

ALWAYS , PORT ,
MAC , SSID

where ALWAYS means that the device is always in inline mode, PORT specify the ifIndex of the port which will use inline enforcement, MAC a mac address that will be put in inline enforcement technique rather than VLAN enforcement and SSID an ssid name. An example:

```
SSID: :GuestAccess,MAC: :00:11:22:33:44:55
```

This will trigger all the nodes that connects to the "GuestAccess" SSID to use inline enforcement mode (PacketFence will return a void VLAN or the inlineVlan if defined in switch configuration) and the mac address 00:11:22:33:44:55 client if it connects on another SSID.

More on VoIP Integration

VoIP has been growing in popularity on enterprise networks. At first sight, the IT administrators think that deploying VoIP with a NAC poses a huge complicated challenge to resolve. In fact, depending of the hardware you have, not really. In this section, we will see why.

CDP and LLDP are your friend

For those of you who are unaware of the existence of CDP or LLDP (or LLDP-MED), I suggest you start reading on this topic. Cisco Discovery Protocol (CDP) is device-discovery protocol that runs on all Cisco-manufactured equipment including routers, access servers, bridges, and switches. Using CDP, a device can advertise its existence to other devices and receive information about other devices on the same LAN or on the remote side of a WAN. In the world of VoIP, CDP is able to determine if the connecting device is an IP Phone or not, and tell the IP Phone to tag its ethernet frame using the configured voice VLAN on the switchport.

On many other vendors, you are likely to find LLDP or LLDP-MED support. Link Layer Discovery Protocol (LLDP) is a vendor-neutral Link Layer protocol in the Internet Protocol Suite used by network devices for advertising their identity, capabilities, and neighbors. Same as CDP, LLDP can tell an IP Phone which VLAN id is the voice VLAN.

VoIP and VLAN assignment techniques

As you already know, PacketFence supports many VLAN assignment techniques such as port-security, mac authentication or 802.1X. Let's see how VoIP is doing with each of those.

Port-security

Using port-security, the VoIP device rely on CDP/LLDP to tag its ethernet frame using the configured voice VLAN on the switch port. After that, we ensure that a security trap is sent from the voice VLAN so that PacketFence can authorize the mac address on the port. When the PC connects, another security trap will be sent, but from the data VLAN. That way, we will have 1 mac address authorized on the voice VLAN, and 1 on the access VLAN.

**Note**

Not all vendors support VoIP on port-security, please refer to the Network Configuration Guide.

Mac Authentication and 802.1X

Cisco hardware

On Cisco switches, we are looking at the multi-domain configuration. The multi-domain means that we can have one device on the VOICE domain, and one device on the DATA domain. The domain assignment is done using a Cisco VSA. When the phone connects to the switchport, PacketFence will respond with the proper VSA only, no RADIUS tunneled attributes. CDP then tells the phone to tag its ethernet frames using the configured voice VLAN on the port. When a PC connects, the RADIUS server will return tunneled attributes, and the switch will place the port in the provided access VLAN.

Non-Cisco hardware

On other vendor hardware, it is possible to make VoIP work using RADIUS VSAs. When a phone connects to a switchport, PacketFence needs to return the proper VSA to tell the switch to allow tagged frames from this device. When the PC will connect, we will be able to return standard RADIUS tunnel attributes to the switch, that will be the untagged VLAN.

**Note**

Again, refer to the Network Configuration Guide to see if VoIP is supported on your switch hardware.

What if CDP/LLDP feature is missing

It is possible that your phone doesn't support CDP or LLDP. If it's the case, you are probably looking at the "DHCP way" of provisioning your phone with a voice VLAN. Some models will ask for a specific DHCP option so that the DHCP server can give the phone a voice VLAN id. The phone will then reboot, and tag its ethernet frame using the provided VLAN tag.

In order to make this scenario work with PacketFence, you need to ensure that you tweak the registration and your production DHCP server to provide the DHCP option. You also need to make sure there is a voice VLAN properly configured on the port, and that you auto-register your IP Phones (On the first connect, the phone will be assigned on the registration VLAN).

Additional Information

For more information, please consult the mailing archives or post your questions to it. For details, see:

- packetfence-announce@lists.sourceforge.net: Public announcements (new releases, security warnings etc.) regarding PacketFence
- packetfence-devel@lists.sourceforge.net: Discussion of PacketFence development
- packetfence-users@lists.sourceforge.net: User and usage discussions

Commercial Support and Contact Information

For any questions or comments, do not hesitate to contact us by writing an email to: support@inverse.ca.

Inverse (<http://inverse.ca>) offers professional services around PacketFence to help organizations deploy the solution, customize, migrate versions or from another system, performance tuning or aligning with best practices.

Hourly rates or support packages are offered to best suit your needs.

Please visit <http://inverse.ca/support.html> for details.

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Appendix A. Administration Tools

pfcmd

pfcmd is the command line interface to most PacketFence functionalities.

When executed without any arguments pfcmd returns a basic help message with all main options:

```

Usage: pfcmd.pl <command> [options]

checkup                | perform a sanity checkup and report any problems
  or warnings
class                  | view violation classes
config                 | query, set, or get help on pf.conf configuration
  paramaters
configfiles            | push or pull configfiles into/from database
floatingnetworkdeviceconfig | query/modify floating network device configuration
  parameters
fingerprint            | view DHCP Fingerprints
graph                  | trending graphs
history                 | IP/MAC history
import                 | bulk import of information into the database
ifoctetshistorymac     | accounting history
ifoctetshistoryswitch | accounting history
ifoctetshistoryuser    | accounting history
interfaceconfig        | query/modify interface configuration parameters
ipmachistory           | IP/MAC history
locationhistorymac     | Switch/Port history
locationhistoryswitch  | Switch/Port history
lookup                 | node or pid lookup against local data store
manage                  | manage node entries
networkconfig          | query/modify network configuration parameters
node                   | node manipulation
nodeaccounting         | RADIUS accounting information
nodecategory           | nodecategory manipulation
nodeuseragent          | View User-Agent information associated to a node
person                 | person manipulation
reload                 | rebuild fingerprint or violations tables without
  restart
report                 | current usage reports
schedule               | Nessus scan scheduling
service                | start/stop/restart and get PF daemon status
switchconfig           | query/modify switches.conf configuration
  parameters
switchlocation         | view switchport description and location
traplog                | update traplog RRD files and graphs or obtain
  switch IPs
trigger                | view and throw triggers
ui                      | used by web UI to create menu hierarchies and
  dashboard
update                 | download canonical fingerprint or OUI data
useragent              | view User-Agent fingerprint information
version                | output version information
violation              | violation manipulation
violationconfig        | query/modify violations.conf configuration
  parameters

Please view "pfcmd.pl help <command>" for details on each option

```

The node view option shows all information contained in the node database table for a specified MAC address

```
# /usr/local/pf/bin/pfcmd node view 52:54:00:12:35:02
mac|pid|detect_date|regdate|unregdate|lastskip|status|user_agent|computername|
notes|last_arp|last_dhcp|switch|port|vlan|dhcp_fingerprint
52:54:00:12:35:02|1|2008-10-23 17:32:16||||unreg|||2008-10-23 21:12:21||||
```

pfcmd_vlan

pfcmd_vlan is the command line interface to most VLAN isolation related functionality.

Again, when executed without any arguments, a help screen is shown.


```

Usage:
  pfcmd_vlan command [options]

Command:
  -deauthenticate          de-authenticate a dot11 client
  -deauthenticateDot1x    de-authenticate a dot1x client (pass ifIndex for
wired 802.1x and mac for wireless 802.1x)
  -getAlias                show the description of the specified switch port
  -getAllMACs             show all MACS on all switch ports
  -getHubs                 show switch ports with several MACs
  -getIfOperStatus        show the operational status of the specified switch
port
  -getIfType               show the ifType on the specified switch port
  -getLocation             show at which switch port the MAC is found
  -getSwitchLocation      show SNMP location of specified switch
  -getMAC                  show all MACs on the specified switch port
  -getType                 show switch type
  -getUpLinks              show the upLinks of the specified switch
  -getVersion              show switch OS version
  -getVlan                 show the VLAN on the specified switch port
  -getVlanType             show the VLAN type on the specified port
  -help                    brief help message
  -isolate                 set the switch port to the isolation VLAN
  -man                     full documentation
  -reAssignVlan            re-assign a switch port VLAN
  -reevaluateAccess        reevaluate the current VLAN or firewall rules of a
given MAC
  -resetVlanAllPort        reset VLAN on all non-UpLink ports of the specified
switch
  -resetVlanNetwork        reset VLAN on all non-UpLink ports of all managed
switches
  -runSwitchMethod         run a particular method call on a given switch (FOR
ADVANCED PURPOSES)
  -setAlias                set the description of the specified switch port
  -setDefaultVlan          set the switch port to the default VLAN
  -setIfAdminStatus        set the admin status of the specified switch port
  -setVlan                 set VLAN on the specified switch port
  -setVlanAllPort          set VLAN on all non-UpLink ports of the specified
switch

Options:
  -alias                  switch port description
  -ifAdminStatus          ifAdminStatus
  -ifIndex                switch port ifIndex
  -mac                    MAC address
  -showPF                 show additional information available in PF
  -switch                 switch description
  -verbose                log verbosity level
                        0 : fatal messages
                        1 : warn messages
                        2 : info messages
                        3 : debug
                        4 : trace
  -vlan                   VLAN id
  -vlanName               VLAN name (as in switches.conf)

```

Web Admin GUI

The Web Admin GUI, accessible using https on port 1443, shows the same information available using pfcmd.

The screenshot shows the PacketFence Web Admin GUI interface. At the top right is the PacketFence logo. Below it is a navigation bar with tabs: STATUS, PERSON, NODE, VIOLATION, SCAN, ADMINISTRATION, CONFIGURATION, and Admin Logout. Under the NODE tab, there are sub-links: view, categories, lookup, and add. A search bar contains the text '00:00:00' and a search icon. Below the search bar is a table with the following data:

MAC	Identifier	DetectDate	Regdate	Unregdate	Status	CompName	Notes	OS	nbViolations	Actions
00:00:00:00:00:03	1				unreg				0	
02:00:00:00:00:00	1	2008-10-31 11:05:28			unreg				0	
02:00:00:00:00:02	1	2007-11-23 11:33:46			unreg				0	
0c:00:00:00:00:00	1	2007-03-15 11:32:33			unreg				0	

Below the table, it says '(4 results)'. At the bottom right, there is a printer icon and the text 'PacketFence 1.8.0'.

Appendix B. Manual FreeRADIUS 2 configuration

Since we provide a working RPM package that contains pre-built RADIUS configuration files, those files don't need to be modified by hand anymore. However, consider this section as a reference.

Configuration

In /etc/raddb/sites-enabled/default

Make sure the `authorize{}`, `authenticate{}` and `post-auth{}` sections look like this:

```
authorize {
    preprocess
    eap {
        ok = return
    }
    files
    expiration
    logintime
    perl
}

authenticate {
    Auth-Type MS-CHAP {
        mschap
    }
    eap
}

post-auth {
    perl
}
```

In /etc/raddb/sites-enabled/inner-tunnel

Make sure the `authorize{}`, `authenticate{}` and `post-auth{}` sections look like this:

```

authorize {
    preprocess
    eap {
        ok = return
    }
    files
    expiration
    logintime
}

authenticate {
    Auth-Type MS-CHAP {
        mschap
    }
    eap
}

post-auth {
    perl
}

```

In /etc/raddb/users

Add the following lines where we define that non-EAP messages should, by default, lead to an authentication acceptance.

```
DEFAULT EAP-Message !* "", Auth-Type := Accept
```

Comment or delete all other statements.

Optional: Wired or Wireless 802.1X configuration

Generate cryptographic material for the EAP tunnel (802.1X) to work. Run as root:

```
cd /etc/raddb/certs
make
```

In /etc/raddb/eap.conf

Make sure this file looks like:

```

eap {
    default_eap_type = peap
    timer_expire     = 60
    ignore_unknown_eap_types = no
    cisco_accounting_username_bug = no
    max_sessions = 2048

    md5 {
    }
    tls {
        certdir = ${confdir}/certs
        cadir = ${confdir}/certs
        private_key_file = /usr/local/pf/conf/ssl/server.key
        certificate_file = /usr/local/pf/conf/ssl/server.crt
        dh_file = ${certdir}/dh
        random_file = ${certdir}/random
        cipher_list = "DEFAULT"
        make_cert_command = "${certdir}/bootstrap"
        cache {
            enable = no
            lifetime = 24 # hours
            max_entries = 255
        }
    }
    ttls {
        default_eap_type = md5
        copy_request_to_tunnel = yes
        use_tunneled_reply = yes
        virtual_server = "inner-tunnel"
    }
    peap {
        default_eap_type = mschapv2
        copy_request_to_tunnel = yes
        use_tunneled_reply = yes
        virtual_server = "inner-tunnel"
    }
    mschapv2 {
    }
}

```

Appendix C. Legacy FreeRADIUS 1.x configuration

Since PacketFence 1.9.0 we recommend the use of FreeRADIUS 2.x over 1.x.

This documentation is provided here for historical reference.

FreeRADIUS 1.x Configuration

Make sure to install the following packages:

- freeradius

In /etc/raddb/clients.conf

Add the following lines:

```
client 192.168.0.3 {
    secret = secretKey
    shortname = AP1242
}
```

In /etc/raddb/radiusd.conf

Add the following lines to the modules{} section:

```
perl {
    module = ${confdir}/rlm_perl_packetfence.pl
}
```

Make sure the authorize{} section looks like this:

```

authorize {
    preprocess
    eap
    files
    perl
}

```

Make sure the post-auth{} section looks like this:

```

post-auth {
    perl
}

```

Make sure the mschap{} section looks like this:

```

mschap {
    authtype = MS-CHAP
    use_mppe = yes
    require_encryption = yes
    require_strong = yes
    with_ntdomain_hack = yes
    ntlm_auth = "/usr/bin/ntlm_auth --request-nt-key --username=
%{mschap:User-Name:-None} --challenge=%{mschap:Challenge:-00} --nt-response=
%{mschap:NT-Response:-00}"
}

```

In /etc/raddb/eap.conf

Make sure this file looks like:

```

eap {
    default_eap_type = peap
    timer_expire     = 60
    ignore_unknown_eap_types = no
    cisco_accounting_username_bug = no

    md5 {
    }

    leap {
    }

    gtc {
        auth_type = PAP
    }

    tls {
        private_key_file = /usr/local/pf/conf/ssl/keyfile.key
        certificate_file = /usr/local/pf/conf/ssl/certfile.crt
        CA_file = /usr/local/pf/conf/ssl/CAfile.crt
        dh_file = /dev/null
        random_file = /dev/urandom
    }

    peap {
        default_eap_type = mschapv2
    }

    mschapv2 {
    }
}

```

In /etc/raddb/users

Add the following lines where we define that non EAP-messages should, by default, lead to an authentication acceptance:

```
DEFAULT EAP-Message !* "", Auth-Type := Accept
```

In /etc/raddb/rlm_perl_packetfence.pl

This perl script uses the Calling-Station-Id RADIUS request attribute, containing the MAC of the wireless station, to determine its registration and violation status. Based on this information, it sets the Tunnel-Medium-Type, Tunnel-Type and Tunnel-Private-Group-ID RADIUS reply attributes. The AP, upon reception of these three attributes, then confines the wireless station into the specified VLAN.

Make sure to set the required configuration parameters on top of the file. Mainly, the VLAN tags used in your environment and PacketFence's database credentials.


```
# Database connection settings
DB_HOSTNAME => 'localhost',
DB_NAME     => 'pf',
DB_USER     => 'pf',
DB_PASS     => 'pf',
# VLAN configuration
VLAN_GUEST  => 5,
VLAN_REGISTRATION => 2,
VLAN_ISOLATION => 3,
VLAN_NORMAL => 1
```

Tests

Test your setup with radtest using the following command and make sure you get an Access-Accept answer:

```
# radtest dd9999 Abcd1234 localhost 12 testing123

Sending Access-Request of id 74 to 127.0.0.1 port 1812
  User-Name = "dd9999"
  User-Password = "Abcd1234"
  NAS-IP-Address = 255.255.255.255
  NAS-Port = 12
rad_recv: Access-Accept packet from host 127.0.0.1:1812, id=74, length=20
```

Debug

In order to start FreeRADIUS in debug mode, start it using the following command:

```
# radiusd -X
```